

Traffic based Dynamic Request Control System For Web Page Analysis

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Abstract

Web analytics has become an important business and market research tool for measuring and improving the effectiveness of a website. Web analytics requires to log in the database, information like the number of visitors visiting a web page or country of the visitor, some other information related to the visitor or web page. Considering the fact that some web pages attract huge traffic in relatively short time, either because it has gone viral or due to marketing or any other reason. As the number of page views increase exponentially, the rate of requests coming to web analysis server and entries into their database can become significantly high. In such cases, server might not sustain such load and which will consequently affect the web analysis of server's performance. This paper proposes a request control system which dynamically updates the amount of requests coming from a web page under analysis, based on the number of visitors visiting the web page, and still is able to maintain the accurate count of visitors visiting web page with error less than 1.1%. This paper presents the performance measurements for the proposed system as well as analyzes the efficiency and limitations of this approach.

General Terms

Load reduction, Algorithm, Dynamic System, Data Collection

Keywords

Web analytics, Content Delivery Network, Redis, Internet Marketing

1. INTRODUCTION

With the advent of the internet marketing also called online advertising [1], the web page analysis has become the need of the hour. Measuring, collecting and analysis of the information from the web page is important for the purpose of understanding and optimizing web usage and to improve the effectiveness of the web site. Web analysis can be used both by the owner of the website or by the advertising companies to estimating data like the number of users visiting a web page, country from where the maximum hits are coming, places on a web page where the chances of mouse hovering or clicking is more than usual, collecting information about the visitor who clicked on an advertisement or how many times an advertisement has been shown on a web page etc. is a crucial part of the analysis. So, whenever any of the above analytical events occur then usually a call back request is made from the browser to the web analysis server using any of the various techniques available like java script or AJAX solutions etc. Web analysis server then usually makes a database entry corresponding to that request from the web

page. Now with the exponential growth of the World Wide Web users and rapid increase in the use of social media and marketing techniques [2] for website, the chances of a web page getting huge traffic in short time is relatively very likely. The number of users visiting a web page can increase from several hundred to million within minutes and hence the probability of occurring of analytical events also increases exponentially. As a result the load on the web analysis server as well as on the database server will also increase drastically. It's in such cases some dynamic mechanism is needed which can control the load coming to the web analysis server during that short period of time.

There are various techniques to control such high traffic on a web server like using distributed load balancing systems for web servers [3] by using various proposed solutions and for database server load balancing techniques like replication, Sharding [4] etc. But such techniques are expensive and are for handling the high traffic which persists constantly throughout the day. But there are some cases like entertainment or news websites where when some new and interesting information comes then leading to the increasing internet connectivity among people, huge traffic starts coming on that particular web page but this traffic persists momentarily and then it fades out because the information becomes obsolete. In such cases it is not considered economical or optimal to install more hardware or use various load balancing techniques as traffic persists only momentarily. It is for such cases this paper proposes the dynamic request control system which dynamically controls the amount of requests coming from any web page to analysis server based on the amount of traffic coming on the web page that to without needing to install extra hardware. System starts controlling the load on web analysis server if the load starts increasing above some predefined threshold requests in a particular time interval.

In this paper, working of the system is shown by trying to collect information about the number of visitors visiting a web page as done by a third party analytical service. A widely used method by web analytics is page tagging [5] in which some html code is put in an iframe tag in the web page's html code. The third party code or the advertisement code is put in an iframe tag. So, when a web page is rendered on the web browser, this code is executed which in turn would call back a request to the web analysis server and pass information about the visitor that can be aggregated on the server. Same technique is used to send request to the web analysis server but the decision whether to send a request to server or not is made dynamically using a logging percentage value. For this paper, system uses only 100, 50, 20, 10, 5 and 2 as the logging percentage values. Other values can also be used if

needed, by calculating the minimum hits required on the web page to keep the error minimum by using the testing method that is proposed in this paper. The system tries to keep the error percentage of the number of visitors on web page measured by the dynamic system to the actual number of visitors less than or equal to 1.1%.

2. THE ARCHITECTURE OF THE DYNAMIC REQUEST CONTROL SYSTEM

2.1 ELEMENS OF THE SYSTEM

Architecture as shown in the “Fig. 1” is used for the web page analysis. It consists of five elements: a web analysis server, an In-memory data storage (Redis), Content Delivery Network (CDN), a Database server and visitors visiting a web page. The web page analysis server is used to gather data from the requests which come to it whenever the web page gets a hit. It processes the data for statistical analysis and sends the relevant data to the database server for storing relevant information. For storing some temporary information which is used to decide the logging percentage at the server, Redis [6] is used which is an open-source, in-memory, key-value data store. Content delivery network (CDN) [7] is a large distributed system of servers deployed in multiple data centers across the internet with a goal to server the content to end users with high availability and high performance. CDN is used here to store the dynamic controller java script file. Then there are end users which opens the web page which is under analysis.

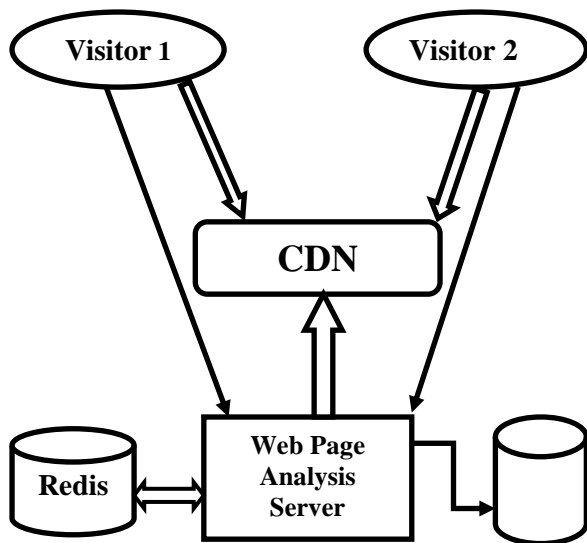


Figure 1. Dynamic Request Control System Architecture

2.2 STATIC CONTROLLER

On the web page, html code is put in an iframe tag, this code is called static controller. It is static in nature and code once put on the web page never changes. When the web page is rendered in the web browser, static controller in the iframe is executed. This script contains a link to the CDN server which could look like this "http://cdn.we.net/dyncontroller.js". The dynamic controller file is fetched from the CDN servers and is executed in the browser.

2.3 DYNAMIC CONTROLLER

This java script file is dynamic in nature. Whenever the traffic increases on the web page, dynamic controller file with new logging percentage value is uploaded on CDN by the web analysis server. The dynamic controller is fetched from the CDN by browsers and then executed and it is the code in this controller which decides whether to send a request to web analysis server or not using the logging percentage value set in the file.

3. IMPLEMENTATION OF THE DYNAMIC REQUEST CONTROL SYSTEM

When the web page is rendered, the static controller calls the dynamic controller which in turn decides whether to send a request to analysis server or not. The request always contains the logging percentage used to determine whether to send the request to server or not. So, if a request is sent, then the count of visitors who visited that web page is increased with a value as shown in the TABLE I corresponding to the percentage in the request.

TABLE I. VALUE USED TO INCREASE THE VISITOR COUNT OF A WEB PAGE WHEN REQUEST RECEIVED WITH PARTICULAR LOGGING PERCENTAGE

Sr. No.	Logging Percentage	Visitor Count
1	100	1
2	50	2
3	20	5
4	10	10
5	5	25
6	2	50

Thus, if a request is received with logging percentage as 100% then count is increased by 1, if logging percentage is 50% then count is increase by 2 and so on. The total count of visitors on a web page is maintained in the database server whereas a 10 min count of visitors is maintained in Redis. The use of this 10 min count is discussed later.

3.1 ALGORITHM AND WORKING OF THE DYNAMIC CONTROLLER

Dynamic controller uses following algorithm to determine whether to send a request to web analysis server or not :

```

Var x = getRandomNumberBetween 1 to 100
If ( x <= dynamicPercentage )
Then
    Send request To Analysis Server With
    dynamicPercentage and other relevant
    information
    
```

In above algorithm the dynamicPercentage is a variable whose value is calculated by the web analysis server. When the traffic increases on the web page, new dynamicPercentage is calculated and the dynamic controller with new dynamicPercentage value is uploaded by the server on CDN.

In dynamic controller, a random number is generated between 1 and 100 (inclusive of 1 and 100), now if the number generated is less than or equal to the dynamicPercentage then a request is sent to the analysis server with the all the needed information along with the dynamic logging percentage otherwise not. So, if the logging percentage is 100%, then all the requests will be sent to the server with probability of 1 as the number generated will always be less than or equal to 100. And the server will increase the count of visitors for the web page as 1 in database and Redis. Similarly, if logging percentage is 50% then if the random number generated is less than or equal to 50 then request will be sent otherwise not. Thus, the probability of the request sent will be ½ if the random number generator is perfect. And the count at the server will be increased by 2 corresponding to the web page. Similarly, if the logging percentage is 20% then if the number generated is less than or equal to 20 then the request will be sent otherwise not. Thus, the probability of the request generated will be 1/5 if the random number generator is perfect and the count at server will be increased by 5 and so on for other percentages. So next the accuracy of random number generator is determined.

3.2 ACCURACY OF RANDOM NUMBER GENERATOR

The random number will be generated on the browser as the dynamic controller runs on the browser. So the function used is the java script Math.random() function. The accuracy of the random function is tested corresponding to logging percentage p, so as to find a number n, for which if the random function if called n times then the probability of numbers less than or equal to p is almost p/100 with error less than 1.1%. Thus if p=50 then probability of sending a request should be close to ½. The algorithm used to find such number n corresponding to logging percentage p is given below:

```

Var totalHits = n
Var dynamicPercentage = p
Function generateRandom()
    generates random number between 1 to 100
Function getNumbersLessThanPercentage
    Var count = 0
    For x = 1 to totalHits
        Var rand = generateRandom()
        If ( rand <= dynamicPercentage)
            loggingRequests = loggingRequests + 1;
    Return loginRequests
Function calculateMeanErrorAndMeanExpectedHits
    Var error[1000]
    Var expectedHits = (n * p)/100
    For x = 1 to 1000
        Var hits = getNumberLessThanPercentage()
        error[x] = absoluteValue( hits - expectedHits)
    Var meanError = getMeanError(error, 1000)
    Var sD = getStandardDeviation(error, 1000)

```

Since the java script can run on any of the browsers, so the algorithm was tested on all the prominent browsers Chrome (v21), Mozilla Firefox (v14.01), Internet Explorer (v7) and Safari (v5.1). Now the above code was tested on different web browsers with p values as 50, 20, 10, 5 and 2, and varying the n value such that to find a value n for each p for which the error percentage become as close 1.1%. TABLE II shows the minimum n value to be used to get error percentage less than 1.1%. Thus, the TABLE II shows that if logging percentage is set to 50% then there must be at least 8000 hits on the web

page to generate around 4000 requests for the web analysis server with error less than 1.1%. The server will receive 4000 requests which will be multiplied by 2 determined from TABLE I as the logging percentage is 50% and this gives 8000 requests which is the actual count of hits on the web page. It should be noted that the values in the TABLE II are not final and depends on the random function used. So by using a better random function the limits on the percentage can be reduced further.

TABLE II. HITS USED TO GENERATE REQUESTS FOR ANALYSIS SERVER WITH A CERTAIN PERCENTAGE AND ERROR GENERATED

Total Hits	Dynamic Percentage	Error Percentage	Standard Deviation
8000	50	0.92	0.7
20000	20	1.09	0.86
60000	10	0.98	0.75
100000	5	1.07	0.85
300000	2	0.99	0.73

3.3 SERVER SIDE IMPLEMENTATION

At server side, the number of hits on a web page for a certain time frame is stored along with the timestamp of the first request in that time frame. For implementation time frame is 10 minutes. This information is stored in the Redis with key equal to the web page URL and the values as the total hits in that time frame and the timestamp of first request in that time frame. After receiving a request, a database entry is made and count is increased in Redis corresponding to that URL based on number of counts determined from TABLE I. The algorithm used at server side is:

```

Var timeFrame = 10 min
Fuction request ( url, oldPer ) then
    Var newPer = oldPerc
    Var incrementBy = 100 / oldPer
    Var startTime = getFrameStartTimeForURL(url)
    Var hits = getHitsForURL(url)
    Var nextHigherLimit = getNextHigherLimit( oldPer )
    If ( ( currTime() - startTime ) > timeFrame)
        newPer = getNewLoggingPercentage ( hits )
        setFrameStartTimeForURL( url, currentTimeStamp )
        setHitsForURL(url, 0 )
        incrementUrlHits( incrementHitsBy )
    If ( newPer != oldPer )
        Update the dynamic controller script with the new percentage logging value
        Upload the dynamic controller with new logging percentage on CDN
Function getNewLoggingPercentage( hits )
    If ( hits < 20000 )
        Return 100
    Else if ( hits < 60000 )
        Return 50
    Else if ( hits < 100000 )
        Return 10
    Else if ( hits < 300000 )
        Return 5
    Else
        Return 2

```

```
Function getNextHigherLimit( per )  
  If ( per > 50 )  
    Return 8000  
  Else if ( per > 20 )  
    Return 20000  
  Else if ( per > 10 )  
    Return 60000  
  Else if ( per > 5 )  
    Return 100000  
  Else  
    Return 300000
```

The above algorithm uses redis for storing this 10 min information about the web page and after completion of a given time frame determines what should be the new logging percentage for the dynamic controller and uploads the controller with new logging percentage on CDN. It keeps the count of visitors visiting a web page in a 10 min frame. If a request comes after the completion of the 10 min time frame, new percentage is calculated using the visitors count, start time of new frame is set and count for that URL is set to 0. If the new logging percentage is same as previous one then dynamic controller is not changed otherwise new file is uploaded. So, if traffic was high in previous 10 minutes then it is assumed that the chances of traffic being high in next 10 min are also equally likely. So, the dynamic controller with new logging percentage is uploaded on CDN and will run whenever the web page is opened and fewer requests will be generated. As traffic will fade, the visitor count on the redis will decrease and after 10 min frame completion new dynamic percentage will be calculated and used, which will increase the amount of traffic in the web analysis server. And thus in this manner traffic is controlled on the web analysis server with change in the traffic on the web page dynamically.

4. TESTING AND RESULTS

For testing the actual hit counts was stored as well as the counts generated by the system in the database and they were compared with each other after completion of 1 day. The testing was performed on web pages of some famous web sites like “autos.yahoo.com”, “thekrazycouponlady.com”, “desirulez.net”, “liveonsat.com” and “therichest.org”. The code was tested real time on working web pages instead of creating simulation. Since it is not possible to generate traffic as high as 300000 on a web page so for the test it was decided to reduce the limits of the percentage to 1/10th of the limit to generate data and control the request rate more aggressively. For testing purposes functions changed to

```
Function getNewLoggingPercentage( hits )  
  If ( hits < 800 )  
    Return 100  
  Else if ( hits < 2000 )  
    Return 50  
  Else if ( hits < 6000 )  
    Return 20  
  Else if ( hits < 10000 )  
    Return 10  
  Else if ( hits < 30000 )  
    Return 5  
  Else  
    Return 2  
Function getNextHigherLimit( per )  
  If ( per > 50 )  
    Return 800  
  Else if ( per > 20 )  
    Return 2000
```

```
  Else if ( per > 10 )  
    Return 6000  
  Else if ( per > 5 )  
    Return 10000  
  Else  
    Return 30000
```

On a given day for a particular website the data collected contains

4.1 REQUESTS WITH LOGGING PERCENTAGE AS X%

Total number of requests coming to the web analysis server in a day with dynamic logging percentage used at the time of the request generation as x% in dynamic controller.

4.2 TOTAL REQUESTS

Total requests coming to the web analysis server in a day.

4.3 TOTAL VISITORS ON WEB PAGE

Total number of visitors on a web page in a day is calculated by multiplying the number of requests with the corresponding visitor count based on the logging percentage associated with the request as shown in TABLE I.

4.4 ACTUAL VISITORS

Actual number of visitors on a web page is calculated by sending every request to the server when visitor visits. This is the true count of visitors on a web page and is used to compare with the visitors calculated by the system.

4.5 ERROR %AGE

Error between the number of actual visitors on the web page and the visitors calculated by dynamic system. Aim is to keep this error %age less than 1.1%.

4.6 REQUESTS REDUCTION %AGE

The %age of reduction of the requests coming to the analysis server after using the dynamic request control system. This tells us that whether there was any reduction in the requests coming to server or not.

As shown in the results in the TABLE III, it is quite clear that even with the reduced limits the error percentage is as low as 0.3%. Reduction in the requests coming to the web analysis server is as high as 89.2% for web page “autos.yahoo.com”. Even though the actual hits on “autos.yahoo.com” is much less than the actual hits on “desirulez.net”, the reduction in requests is significantly higher which clearly suggests that the tendency of achieving high traffic in relatively less time frame was much higher on “ autos.yahoo.com ” site than any other site and hence more reduction. Similarly, the traffic on web page “therichest.org” was just double than “liveonsat.com” but because of uniform distribution of the traffic throughout the day the reduction in the requests coming to web analysis server is almost 0.

The logging percentage on the first day of “krazycouponlady.com” reached a value as small as 5% which suggests that traffic suddenly increased for this web page above 30000 hits in 10 minutes but then faded away.

TABLE III. Percentage error in requests and requests reduction calculation based on the one day data collected for the various web pages.

Web Page	Day	Requests with Logging Percentage as					Total Requests	Total Visitors on Web page	Actual Visitors on Web page	Error %age	Requests Reduction %age
		100%	50%	20%	10%	5%					
http://thekrazycouponlady.com/	1	330353	27292			1	357646	384957	385423	0.12	7.09
	2	223686	14411				238097	252508	252665	0.06	5.7
	3	344393	28287				372680	400967	401049	0.02	7
	4	337346	10772				348118	358890	359159	0.07	3
	5	360416	20485				380901	401386	401956	0.14	5
	6	374149	27374				401523	428897	429611	0.166	6.3
	7	373918	34891				408809	443700	443696	0	7.86
	8	389005	33352				422357	455709	455704	0	7.31
http://www.desirulez.net	1	2451278	187002	38564	6809		2683653	3086192	3085689	0.01	13
	2	2114782	125863	45365	7523		2293533	2668563	2668820	0.01	14
	3	1756584	134553	26069			1917206	2156035	2155751	0.01	11
	4	1867172	135178	25363	6		2027719	2264403	2265046	0.03	10
	5	2572830	187250	36121	179		2796380	3129725	3129878	0	10
	6	2531238	208612	39696	25		2779571	3147192	3146286	0.03	11.68
	7	2532854	186658	36265	573		2756350	3093225	3096297	0.1	10.89
	8	2498730	201007	35092	8		2734837	3076284	3078126	0.06	11.09
http://liveonsat.com/quickindex.html	1	156959	43636	9040	311		209946	292541	291651	0.3	28
	2	159937	44511	10184	52		214684	300399	300911	0.17	28
	3	200682	41142	456			242280	285246	285260	0.004	15
	4	238586	36020	15857			290463	389911	389994	0.02	25
	5	226457	14476	4			240937	255429	255803	0.146	5.67
	6	195263	3902	618			199783	206157	205869	0.1	3.09
	7	206839	58457	15670			280966	402103	402094	0.002	30
	8	227746	22495				250241	272751	272744	0.002	8.25
http://www.therichest.org	1	707582					707582	707582	707717	0.02	0
	2	753192	228				753420	753648	753736	0.01	0.03
	3	731149					731149	731149	731288	0.01	0
	4	638267					638267	638267	638392	0.02	0
	5	683852	193	29			684074	684383	684475	0.013	0.04
	6	795813	6533	1109			803455	814424	814748	0.03	1.34
	7	676613	14				676627	676641	676633	0	0
	8	714170	162				714332	714494	714488	0	0.02
http://autos.yahoo.com/news/10-cars-you-have-to-wait-for-003730976.html	1	1150	213	12395	50769	2404	66931	619321	617906	0.23	89.2

system is modifiable and versatile and can be used according to

http://autos.yahoo.com/news/10-cars-you-have-to-wait-for-003730976.html?page=2	1	766	9393	17560	36089	419	64227	476622	474376	0.47	86.5
http://autos.yahoo.com/news/10-cars-you-have-to-wait-for-003730976.html?page=3	1	790	9845	18143	34451	395	63624	463605	461852	0.38	86.3
http://autos.yahoo.com/news/10-cars-you-have-to-wait-for-003730976.html?page=4	1	740	10095	17832	32338	142	61147	436310	438871	0.58	86.1
http://autos.yahoo.com/news/10-cars-you-have-to-wait-for-003730976.html?page=5	1	806	10353	18133	31553	156	61001	430827	431238	0.1	85.9
http://autos.yahoo.com/news/10-cars-you-have-to-wait-for-003730976.html?page=6	1	793	11760	19255	29708	176	61692	421188	419131	0.49	85.3
http://autos.yahoo.com/news/10-cars-you-have-to-wait-for-003730976.html?page=7	1	953	11001	10246 5	28668	173	143260	415560	416376	0.2	65.6

Logging on “desirulez.net” also spiked to 10% during some time frames. Thus the system is able to control the high traffic load on the web analysis server dynamically and the error in the visitor count is very low.

5. CONCLUSION

The work described in this paper is intended to control the number of request coming to the web analysis server in cases when there is sudden increase in the traffic on the web page. Dynamic requests control system for controlling the traffic to web analysis server is presented. Based on above results it can be concluded that dynamic system reduces the traffic to the web analysis server when the load on the web page increases substantially over a given period of time.

The above system can be used by anyone who wishes to control the sudden increase in the request coming to their server and lasting for short period of time. The time period can be changed by the implementer of this algorithm. It can be as large as 1 day or as short as 1 min. The algorithm can be modified in various ways as per the need like some people may find the values calculated in TABLE I to be impossible to reach in 10 minutes for some sites which generate less traffic but may still want to use this system. Well they can try to decrease the limits on percentage like the way it’s done in the testing above and were still able to get the intended result with a little compromise on the visitor count error. The random function used in the algorithm can also be changed and new limits on the percentage can be deduced too. Similarly anyone can modify the time frame value according to his need. If he wants his system to be more dynamic then he can reduce the time frame. If the need is to change the logging percentage only after let say 100 000 hits in certain time frame then that can also be done by simply changing the getNewLoggingPercentage and getNextHigherLimit functions accordingly and can only use the 5% and 2% logging. Thus, the

the need.

It should be kept in mind that system is only helpful in cases when information of each and every event and the exact count of event happening on a web page is not important i.e. some error in event’s count is acceptable.

6. ACKNOWLEDGMENT

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