

Effect of Data Preprocessing on Software Effort Estimation

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ABSTRACT

Software effort estimation requires high accuracy, but accurate estimations are difficult to achieve. Increasingly, data mining is used to improve an organization's software process quality, e.g. the accuracy of effort estimations. There are a large number of different method combination exists for software effort estimation, selecting the most suitable combination becomes the subject of research in this paper. In this study, three simple preprocessors are taken (none, norm, log) and effort is measured using COCOMO model. Then results obtained from different preprocessors are compared and norm preprocessor proves to be more accurate as compared to other preprocessors.

Keywords

Software effort estimation, Data preprocessing, COCOMO Model, Kilo Line of Code (KLOC)

1. INTRODUCTION

The effort invested in a software project is probably one of the most important and most analyzed variables in recent years in the process of project management [1]. From the beginning of software engineering as a research area more than three decades ago, several development effort estimation methods and process have been proposed. Being able to choose the most suitable software development effort estimator for the local software projects remains elusive for many project managers [2]. For decades, researchers have been searching for the "best" software development effort estimator [3]. Increasingly, data mining is used to improve an organization's software process quality, e.g. the accuracy of effort estimations. In data mining process data is collected from projects, and data miners are used to discover beneficial knowledge. Data pre-processing is an often neglected but important step in the data mining process. As raw data is highly susceptible to noise, missing values, and inconsistency. The Quality of data affects the data mining results. In order to help improve the quality of the data and, consequently, of the mining results raw data is pre-processed so as to improve the efficiency and ease of the mining process. Also if there is much irrelevant and redundant information present or noisy and unreliable data, then knowledge discovery during the training phase is more difficult. Data preparation and filtering steps can take considerable amount of processing time. Data pre-processing includes cleaning, normalization,

Transformation, feature extraction and selection, etc. The product of data pre-processing is the final training set [4]. In this study we investigate that data preprocessing is one of the most critical step in data mining process which deals with preparation and transformation of Initial data set.

2. RELATED WORK

In the software Engineering literature there are so many models that are used to estimate the effort. This section provides some information of various software effort estimation models to be used in this work

2.1 Cocomo Basic Model

The Constructive Cost Model (COCOMO) is an algorithmic software cost estimation model developed by Barry W. Boehm. The model uses a basic regression formula with parameters that are derived from historical project data and current project characteristics [5]. Basic COCOMO computes software development effort (and cost) as a function of program size. Program size is expressed in estimated thousands of Kilo lines of code (KLOC). COCOMO applies to three classes of software projects [2]:

- Organic projects - "small" teams with "good" experience working with "less than rigid" requirements
- Semi-detached projects - "medium" teams with mixed experience working with a mix of rigid and less than rigid requirements
- Embedded projects - developed within a set of "tight" constraints. It is also combination of organic and semi-detached projects. (hardware, software, operational, ...)

The basic COCOMO equation for calculating effort take the form

$$\text{Effort Applied (E)} = a (\text{KLOC})^b \quad (1)$$

Where, KLOC is the estimated number of delivered lines (expressed in thousands) of code for project. The coefficients a , b are given in the following table [2]:

Table 1. COCOMO Model

Software project	a	b
Organic	2.4	1.05
Semi-detached	3.0	1.12
Embedded	3.6	1.21

3. EVALUATION CRITERIA

For the purpose of validating and evaluating the new methodology, the basic necessity is to measure how accurate the estimations are. There are various approaches used by researchers to measure the accuracy of effort. The Basic COCOMO software effort model with development mode organic is taken for calculating the effort by using equation

$$Effort = 2.4(KLOC)^{1.05} \quad (2)$$

3.1. Data preprocessing

Data pre-processing is an important step in the data mining process. The phrase "garbage in, garbage out" is particularly applicable to data mining and machine learning projects. Data-gathering methods are often loosely controlled, resulting in out-of-range values (e.g., Income: -100), impossible data combinations (e.g., Gender: Male, Pregnant: Yes), missing values, etc. Analyzing data that has not been carefully screened for such problems can produce misleading results. Thus, the representation and quality of data is first and foremost before running an analysis. Data pre-processing includes:-

- Cleaning
- Normalization
- Transformation
- Feature extraction and selection, etc.

In this study, we investigate: – Three preprocessors [3]:

- None Technique:** -None is the simplest preprocessor- all values are unchanged. In this the effort is directly calculated using Cocomo model equation (2).
- Norm Technique:** - With the norm preprocessor (max-min normalization), numeric values are normalized to a 0-1 interval using formula:

$$\text{NormalizedValue} = \frac{\text{Actual Value} - \min(\text{All Values})}{\text{Max}(\text{All Values}) - \text{Min}(\text{All Values})} \quad (3)$$

Where

- Actual value: - current valued to be mapped
- Min: - minimum value from particular column to be normalized in given data set
- Max: - Max value from particular column to be normalized in given data set

In Norm techniques first the Dataset is Normalized using equation (3) and then effort is calculated.

- Log Technique:** - With the log preprocessor, all numeric are replaced with their logarithm. This logging Procedure Minimizes the effects of the occasional very large numeric value.

$$\text{Log value} = \log_2(\text{Actual value}) \quad (4)$$

4. DATA COLLECTION

The data is collected of IVR application[2] though survey from BPO / software Industry where IVR application is developed with questionnaires directly to the company's project managers and senior software development professionals. Researcher also arranged interview sessions over telephone with surveyed company's personnel to know the actual process capability of the company. Researcher asked the set of questions during the phone interview as well as email session's .Question sets are related to IVR software application An IVR system (IVRS) accepts a combination of voice telephone input and touch-tone keypad selection and provides appropriate responses in the form of voice, fax, call back or other any media. An IVR system consists of telephony equipment, software applications, and a database. Due to Company security and policy the author could not show the name of project but it is indicated as Project No. Actual Size, Actual Effort is measured in line of code metrics, person-month and month respectively as shown in table below. Effort is the number of labor units required to complete an activity.

Table 2: Real data of IVR projects

Project No	Actual Size(KLOC)	Actual Effort
1	16.2	86.1
2	5.34	24.02
3	7.6	36.05
4	4.7	20.74
5	3.1	12.85
6	5.2	23.3
7	6.8	31.72
8	6.4	29.59
9	7.2	33.88
10	5.4	24.34
11	8.5	41.01
12	7.8	37.15
13	12.5	63.9
14	10.4	51.71
15	9.5	46.6
16	3.4	14.29
17	6.8	31.73
18	5.8	26.42
19	7.4	34.96
20	7.2	33.88
21	8.6	41.56

22	6.4	29.59
23	10.6	52.86
24	6.3	29.06

28.6274	1.3127	5.9147
16.5775	0.6262	4.5541

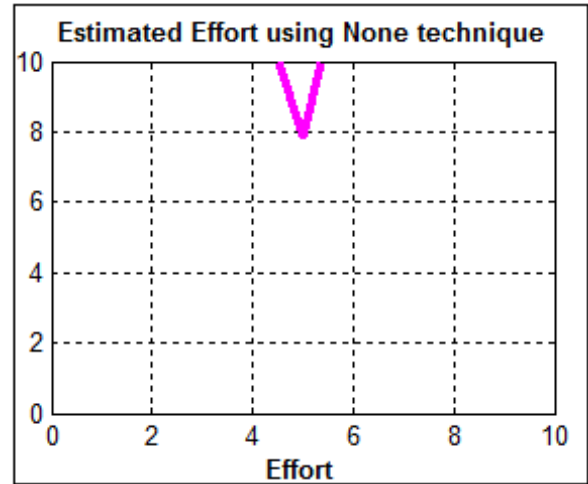
5. EXPERIMENTAL RESULTS

The data preprocessing techniques are applied on actual data set. In case of norm and log techniques the KLOC is calculated using equations 3 and 4 where as in case of none data preprocessing technique KLOC value is not affected. Thus the corresponding effort is calculated by using equation 2 as shown below

Table 3: Effort estimated after Data preprocessing

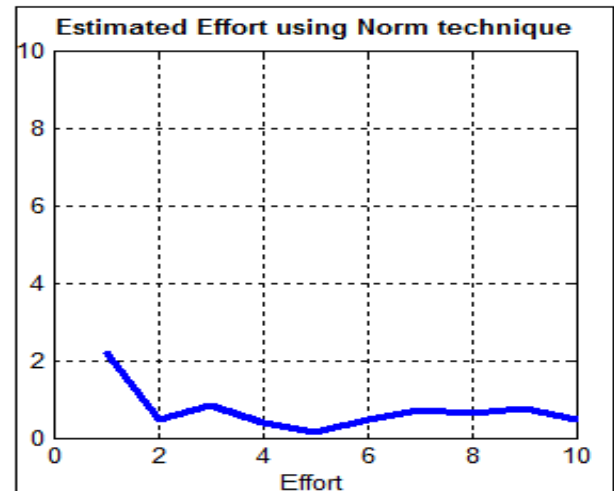
Estimated Effort (Using None Technique)	Estimated Effort (Using Norm Technique)	Estimated Effort (Using Log Technique)
44.6891	2.2334	7.0353
13.9357	0.4768	4.1256
20.1867	0.8311	5.0427
12.1875	0.3784	3.7961
7.873	0.1388	2.7322
13.5524	0.4552	4.0569
17.9616	0.7047	4.7528
16.8539	0.6418	4.5951
19.0726	0.7678	4.9017
14.1002	0.4861	4.1545
22.7039	0.9745	5.3353
20.7449	0.8629	5.1106
34.0382	1.6224	6.3492
28.0606	1.2803	5.8646
25.5165	1.135	5.6268
8.6749	0.1828	2.9669
17.9616	0.7047	4.7528
15.1988	0.5481	4.3395
19.6293	0.7994	4.9731
19.0726	0.7678	4.9017
22.9845	0.9905	5.3659
16.8539	0.6418	4.5951

5.1 Graphical Representation



Also graphically the results obtained by applying data preprocessing techniques (none technique, norm technique and log technique) are shown below:-

None Technique: - As shown below is effort when calculated



using none technique

Figure 1: Estimated effort using None Technique

Norm Technique: - As shown below is effort when calculated using norm technique.

Figure 2: Estimated effort using Norm Technique

Log Technique: - As shown below is effort when calculated using log technique

Figure 3: Estimated effort using Log Technique

6. CONCLUSIONS

Producing accurate software estimates has always been a challenge, where no one method has established itself to the fullest to consistently deliver an accurate estimate. Since effort is a continuous attribute, typically some error is expected. However, if estimate is far from actual value, e.g. more than 25 %, then estimate cannot be considered "accurate" [6]. The evaluations have revealed that results obtained by applying normdata preprocessing techniques are more accurate (less than 25 %).

Also graphical representation shows that the estimated effort using norm techniques gives more stable values as compared to estimated effort using Log technique and None technique. Thus Norm technique is chosen as best data preprocessing technique for effort estimation.

This methodology can further be explored on some other large datasets with in order to further enhance the validity of the produced results.

7. REFERENCES

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