TPL: NOVEL Efficient Threshold Power Consumption Scheme on MANET

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ABSTRACT

Wireless nodes (Laptop, PDA's and Mobiles) are assumed to have transmission power with different discrete level and different control to the limit of power of usage. The level of power available is one of the main concepts which affect all of ad hoc wireless networks. Since, all of these networks are constructed without any infrastructure, where it based on the mobility of nodes that prevents the usage of any fixed infrastructure such as power cables. Hence, the power consumption is an important factor which affects the network life-time and transmission range. For that, the power consumption rate must be distributed for every node and the overall power of transmission must be minimized for each connection request, also the congestions must be decreased. A clustering scheme is used in the adaptation of MANETs to be energy efficient. For this motivation, this paper presents a simple scheme which maintains the idea of Cluster Head election that allows mobile nodes to automatically create best clusters that use an optimal scenario of cluster formation and maintenance which conserve the power energy consumptions, and increase lifetime of ad hoc wireless network's devices. The main idea is to partition the network into set of clusters, and also find the best scale of clusters according to power level of all nodes in each cluster.

General Terms

Mobile Ad Hoc Network, Clustering Algorithms and Energy.

Keywords

Power consumption, Clustering, MANETs, Cluster Head, Ordinary Node and Network Lifetime.

1. INTRODUCTION

Recently, many researches and studies covers wireless Ad Hoc Networks as a non-infrastructure network with dynamic behavior to formulate the network environment. The network is automatically established and updates connectivity with other devices available in the network. Many research defined the main characteristic of Wireless Ad Hoc Networks as a network environments in which most of its users are mobiles, which provides dynamic topology changes. This indicates no stable communication infrastructure [14]. This characteristic derives many factors which affect this kind of networks, such as power limitation (batteries), mobility, etc. Wireless Ad Hoc Networks can be classified according to their application, type of component or internal design into the following categories [7]:

- 1. Wireless Sensor Networks.
- 2. Wireless Mesh Networks.
- 3. Mobile Ad Hoc Networks.

This paper focus on improvement of Mobile Ad Hoc Networks lifetime by decreasing the power energy consumption through the idea derived from clustering techniques. The reset of this paper is organized as follows; Section 2 reviews existing literatures of power consumption and clustering algorithms in MANETs. Section 3 presents the proposed clustering scheme. Finally, conclusion and future research work are presented in section 4.

2. Background and Related Work

Mobile Ad Hoc Network can be defined as a self-configuring platform network of mobile devices connected by wireless links. This kind of network faces primary challenges in route discovery and information maintenance i.e. properly routing traffic [18] [25]. This kind of networks may operate by themselves i.e. Internet Based Mobile Ad Hoc Networks (iMANET) or may connect to larger internet i.e. Vehicular Ad Hoc Networks (VANETs). This mean that the system may operate in isolation or may have gateway to and interface with fixed network.

All Mobile Ad Hoc Networks devices share the same property i.e., all are working on batteries, which make it the most affected factor on this kind of network that specify the overall network lifetime. If any of nodes is out of battery energy, the entire network goes down.

2.1 Energy Efficiency

Mobile Ad Hoc Networks devices works on either replaceable or rechargeable batteries. Therefore, the batteries provide an energy quantity very limited to all nodes on scale. Also, the node will consume its energy while transmitting or receiving messages or even when it is idle. So, these reasons limit the lifetime of the device which influences the total network operations and lifetime. For this reason why, today, techniques ensuring the level of low energy consumption occupy an important research direction in this field [9] [11].

The energy efficiency continues to be a key factor in limiting the deployability of MANETs. Maximum lifetime of the networks has been exploited by deploying an energy efficient system. Hence, the total network lifetime is the time period from the instance at which the network functionality start to the time instant at which any node run out of its energy [18]. Therefore, the greatest clear challenge in designing wireless ad-hoc networks is the limited availability of the energy resources. Some algorithms [17] reduced the level of consumed energy by producing single path routing discovery process in MANETs by working on DSR [12] or AODV [19], while others takes several multi-path protocols for wireless ad-hoc networks such as the Ad-hoc On Demand Distance Vector Multi-path routing protocol (AODVM) [27] and Split Multipath Routing (SMR) [15] have been proposed. The Ad hoc On-demand Multi-path Distance Vector protocol (AOMDV) is an extension of AODV for discovering node-disjoint or optionally link-disjoint paths [16].

2.2 Clustering

The most popular methods used to provide resource management on MANETs is based on partitioning the network into small manageable groups of nodes called clusters [21]. Clustering is the most common technique which offers several advantages in MANETs, like:

- Improving routing and mobility.
- Providing virtual infrastructure for dynamic network.
- Stabilizing the network topology.
- Helping to perform more efficient resource allocation.

Also it used in hierarchical routing architecture to divide the nodes of a self-organized network into a number of overlapping or disjoint clusters. Thereby, Cluster-Based System classified the nodes into three types as shown in Figure 1 [23] defined as follows:

Cluster Head: is a local coordinator for its cluster, which performing inter-cluster routing, data forwarding and many other operations.

Gateway Node: is a Non-Cluster-Head node which shared between more than one clusters. Thus it can access neighboring cluster and forward information between clusters.

Normal or Ordinary Nodes: is a node that is neither a Cluster Head nor a Cluster Gateway. Also it can be called (Cluster Member).



Fig 1: Clustering Network in MANETs

In any cluster one node must be elected to be a Cluster Head to maintain the membership information for the cluster. Nodes that are not Cluster Head will, henceforth, be referred to as Ordinary Nodes except that node act as a shared node between different clusters called Gateway Nodes. The Cluster Head needs to coordinate all transmission within the cluster, also it handles all traffic and delivery of the packets designated for the cluster. For this reason, the Cluster Head consumes high level of its energy and thereby exhausted more quickly than Cluster Members. Clustering deployment consists two phases:

- Cluster Formulation.
- Cluster Maintenance.

Clustering algorithms have been proposed in several techniques according the way of grouping nodes into clusters [1] [4] [6] [10] [13]. All researchers agreed that the cluster formation and maintenance is a most important term in power consumption in MANETs. For this reason, some of the most important cluster formation schemes are briefly reviewed with their features as follows:

2.2.1 Lowest-ID Clustering

The lowest-ID clustering is the simplest clustering scheme [8] [10]. In this scheme every node in the network distinguished by unique IDentifier (ID). All nodes broadcast their ID periodically and the node with the lowest ID decides to become a Cluster Head. The main disadvantage with this scheme is there is no limit to the number of nodes connected to the same network. And hence, the power limitation can appear without any respect to overall network lifetime since no network consideration is given in selection for the Cluster Head.

2.2.2 DS Based Clustering

Researcher [5] [26] proposed techniques which based on Dominating Set (DS) of nodes that acts as Cluster Heads and all non-Cluster-Head is assigned only to one Cluster Head. As previous structure, this has the same drawback of Lowest-ID because its Cluster Head Dissipates more power compared with other nodes in the cluster. This situation needs reelection process after the Cluster Head out of service or moves out of the range of the cluster.

2.2.3 Highest Degree Clustering

In contrast to Lowest-ID scheme, the Highest Degree Clustering takes into account the degree of a node [8]. A node with highest degree (i.e. the number of its directly connected neighbors by one hop) is selected as Cluster Head. This technique follows the same circumstances of Lowest-ID according to cluster size and performance degradation.

2.2.4 Mobility Based and Weight Clustering

This clustering scheme is similar to the Lowest-ID except that it keeping mobility as a metric for cluster formation. MOBIC as proposed by [2-3] uses a new mobility metric, it takes into account the aggregate of local mobility as a metric to provide the election in cluster construction process. In this metric as described in [2], every node in the network transmit "Hello" periodic message to its neighbors. Each node measure the relative mobility between its neighboring nodes. After that, each node calculates aggregate mobility by calculating the value of variance and broadcasts it to the other nodes. The node with the lowest aggregate mobility elected as Cluster Head.

This technique falling under two main drawbacks; First, it use signal strength as a measure of node mobility, which is not accurate with respect to noise obstacles, variation in power available and many other factors. Second, this scheme requires large communication overhead, also higher latency in cluster construction. So, it cannot evaluate stability of a node clearly. Summary of clustering algorithms listed in Table1.

Clustering Scheme	Characteristics	Cluster Head Election Criteria
Lowest-ID [8]	Based on specified ID of the node	Node with lowest ID among 1-Hop
DS Based Clustering [5][26]	Cluster are formed based on Dominating set of Nodes acting as Cluster Heads	Node must be member of Dominated Set to be Cluster Head
Highest Degree [8]	Based on Highest Degree (Connectivity Value)	Highest connectivity value among its Direct neighbors
Mobility Based and Weight Clustering [2-3]	Work similar to Lowest-ID with tracking to node mobility	Cluster head is the one with the lowest aggregate mobility

Table 1. Summary of Clustering Scheme for MANET

3. TPL Clustering Scheme

The paper presents *Threshold Power Level scheme* (TPL), based on proactive routing protocol such as DSDV within the cluster [20] to keep track of nodes in cluster. Thus, it is not required to transmit explicit messages during cluster maintenance. The scheme use the local information, which means, less communication overhead and this directly translated into power efficiency. The proposed TPL scheme can be divided into two main phases; *Cluster Formation Phase* and *Cluster Maintenance phase*.

3.1 Assumptions and Requirements

Some nodes are elected to act as a Cluster Head in clustered network, and control nodes around them. Note that there may be a multiple Cluster Head for each cluster [22]; also, ordinary node can be a member for more than one cluster. Nevertheless, proposed scheme assumes that there is a single Cluster Head for each cluster. Also, any ordinary node is a member of single cluster at a time.

The proposed scheme modeled MANET as a set of nodes $SCN = \{1...N\}$ and Set of Cluster Head $SCH = \{1...C\}$, where $SCH \subseteq SCN$ and N is the total number of nodes in the cluster and C is the total number of candidate nodes that has opportunity to be elected as a Cluster Head. Previous work proposed that the set of nodes SCN remain static throughout the network lifetime but the cardinality of set of

Cluster Head i.e. |CH| change due ESCN, where ESCN is energy considerations of the nodes in SCN. Also, the scheme assumes each node $n_i \in SCN$ has:

- A Unique Integer Identifier UII_i.
- Cluster Head Flag CHF_i
- Current Energy CE_i.
- Threshold Total Energy Average TTEA

Where CHF_i is a Boolean flag specifies whether the node was Cluster Head or not, CE_i is the level of available energy in node i, TTEA is the average of $CE_i...n$ for all nodes in the cluster.

3.2 TPL Clustering Scheme

The designated model gives a chance to all nodes in the cluster even those belong to SCN as ordinary node to be a Cluster Head and moved from SCN \rightarrow SCH but it must specify election condition:

Any node can be Cluster Head iff

• $CE_i > TTEA$ (1)

The node to be elected not elected as Cluster Head in The current round

•
$$CHF_i == 0$$
 (2)

Condition (1) indicates that all nodes must know the average energy of the entire network in TTEA parameter and use it as threshold to elect the Cluster Head. Also, every node must update the parameter calculation of TTEA and contain updated information about the power level in all nodes in that cluster. The idea behind this scheme is to balance the usage of power in every node belong to the cluster through using Round Robbins Scheduling techniques [24] which used to give every node same chance and a portion of time to be as a Cluster Head based on the level of energy it has CE_i compared with the TTEA. The scheme works as follows:

Begin

Step 1;

For all $n_i \in SCN$ initialize n_i parameters UII_i, CHF_i, CE_i

Insert UII_i, CHF_i, CEi into Cluster Table of n_i

Step 2;

For each node $n_i \in SCN$ broadcast local parameters UII_i, CHF_i, CE_i

Step 3;

For each node $n_j \in SCN$ receives parameters for $n_i \in SCN$

* Insert into node n_j Cluster Table the local parameter of ni at in place order (order based on CE_i)

Step 4;

If
$$n_i \in SCN$$
 is idle for time T

Calculate TTEA =
$$\sum \frac{CEi}{N}$$
 (3)

Step 5;

For every node $n_i \in SCN$ start Cluster Head election process based on local Available information in all nodes

Begin

Find max CE_i in Cluster table and $(CHF_i=0)$

* if all CHFi are 1 rest all node flags.

Assign the $U{\rm II}_i$ of max CE_i as a Cluster Head

Set $CHF_i = 1$

End

While (True)

If (CE_i< TTEA) Go to Step 1; End if

End while

End

The proposed scheme has the following feature: First, The Cluster Head always is the node with the maximum power which is theoretically maximize Mobile Ad Hoc Networks lifetime. Second, it gives all nodes the same chance to be a Cluster Head based on the power level available and the history of Cluster Head election. Third, Cluster Head is selected dynamically and minimize the amount of overhead needed in formation process while all data available in each node. This algorithm keeps track of the functionality of the MANET routing protocols.

4. CONCLUSION

This paper presents Cluster Head election algorithm to provide power efficiency technique to minimize the power usage in MANETs in theoretical view. The proposed technique is based on the average power in entire network compared with node power, which specify if it is a candidate for Cluster Head or not. The node with max power which has a chance to be a Cluster Head by status of uncounted as Cluster Head on entire network will be elected as a Cluster Head. It is clear that a node which has local power more than the average power of entire network may get a chance to be elected as Cluster Head. The proposed scheme saves battery energy by providing maximum number of the nodes a chance to act as Cluster Head and thereby saving any particular node to completely exhausted. Thus the future work aims to simulate the proposed scheme to check the value of performance can be added to MANETs by applying this clustering scheme.

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