

Range-free Sensor Positioning based on Bacterial Foraging Algorithm (BFO) in Wireless Sensor Networks

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ABSTRACT

In Wireless Sensor Network (WSN), the existing sensor positioning technique may result in increased cost, energy consumption, connectivity failure and less accuracy. In order to overcome these issues, in this paper, we propose a range-free sensor positioning based on Bacterial Foraging Algorithm (BFO) in WSN. In this technique, initially the anchor nodes are placed using the coverage ratio. The coverage ratio depends on the network size. Then the anchor nodes use the BFO algorithm to estimate the distance between the unknown sensor nodes using neighbor density. BFO is a computational intelligence based technique that is not largely affected by the size and nonlinearity of the problem and can converge to the optimal solution in many problems where most analytical methods fail to converge. By simulation results, we show that the proposed technique enhances the accuracy and reduces the energy consumption.

Keywords

WSN, BFOA, Energy Consumption, Accuracy

1. INTRODUCTION

WIRELESS sensor networks (WSNs) are networks of distributed autonomous nodes that can sense or monitor physical or environmental conditions cooperatively [1]. Each sensor node consists of one or more sensors, a radio transceiver, a microcontroller and an energy source. Due to its potential applications in many areas ranging from environmental observation, natural habitat monitoring, medical, industry and military applications, WSN has attracted a lot of research interests in recent years [2].

In order to maximize the both capabilities of sensor networks, a novel deployment strategy should be provided [3]. The deployment of mobile sensor nodes in the region of interest (ROI) where interesting events might happen and the corresponding detection mechanism is required, is one of the key issues in this area. Before a sensor can provide useful data to the system, it must be deployed in a location that is contextually appropriate. Optimum placement of sensors results in the maximum possible utilization of the available sensors [4].

Sensor deployment strategies play a very important role in providing better QoS, which relates to the issue of how well each point in the sensing field is covered [5]. The most effective approach of sensor deployment is to place sensors in such a manner that the maximal network coverage is achieved [6]. An efficient deployment of sensor nodes will reduce the construction and communication cost of the network and improve the resource management [7]. The deployment process is done according to only one or two constraints: i) deployment cost (number of sensors), ii) event detection

probability, iii) connectivity, and iv) energy consumption (lifetime) [8]. Several deployment strategies have been studied for achieving an optimal sensor network architecture which would minimize cost, provides high sensing coverage, be resilient to random node failures, and so on.

Deployment of wireless sensor nodes can be categorized as static and the dynamic deployment. The static deployment involves choosing the best location according to the optimization strategy. It includes the deterministic deployment and the randomly deployment. In dynamic deployment, sensor nodes need automatically move to proper location before starting their work [14].

2. PROBLEM IDENTIFICATION

Efficient deployment strategies should achieve the following:

- Good connectivity
- Maximal network coverage
- Reduced construction and communication cost
- Good event detection probability
- Reduced energy consumption
- Accurate positioning
- Less position estimation error
- Low complexity

According to the literature review in the previous section, the GSO based technique [7] considered only the distance between the sensor nodes. The ABC algorithm [10] considered only coverage rate. Though both the techniques provide accurate positioning, it lacks the other parameters. Though RSS-based positioning techniques in [11],[12] provide low complexity, they did not ensure energy and cost reduction. The sensor positioning scheme in [13] provides high accuracy and minimize the cost but if fails to achieve maximum coverage and connectivity.

Hence there is a need to develop sensor positioning technique which meet maximum of the above objectives.

In this paper, we propose to develop a range-free sensor positioning technique based on Bacterial Foraging Algorithm (BFO).

3. RELATED WORKS

Wen-Hwa Liao et al [7] have presented a sensor deployment design based on glowworm swarm optimization (GSO) which enhances the coverage after initial random deployment of the sensors. In this scheme, each sensor node is considered as individual glowworms emitting a luminant substance called luciferin and the intensity of the luciferin is reliant on the

distance between the sensor node and its neighboring sensors. A sensor node is attracted towards its neighbors having lower intensity of luciferin and decides to move towards one of them. In this way, the coverage of the sensing field is maximized as the sensor nodes tend to move towards the region having lower sensor density.

While GSO has been applied by Wen-Hwa Liao et al [7], Celal Ozturk et al [10] have used the artificial bee colony (ABC) algorithm for the dynamic deployment of stationary and mobile sensor networks. A probabilistic detection model is considered to obtain more realistic results while computing the effectively covered area. The aim of the optimization technique is to maximize the coverage rate of the network by estimating the coverage ratio.

Naveed Salman et al [11] have improved the performance of the Received Signal Strength (RSS)-based localization technique. It proposed the weighted least squares (WLS) algorithm to improve the location estimation accuracy. To further improve the performance of WLS algorithm, a reference anchor optimization using minimization of the theoretical mean square error (MSE) is also proposed.

A Three-dimensional accurate positioning algorithm has been proposed by Quan Liu et al [12]. It uses the RSSI-based positioning method which constructs an attenuation model of wireless signal between beacon node and unknown node in three-dimensional space. It compensates for the loss of wireless signal on the basis of their material, thickness and other factors when there are obstacles or walls. The error revision algorithm is used to improve the positioning accuracy.

Junho Park et al [13] have presented a novel sensor positioning scheme in non-uniform wireless sensor networks to ensure high accuracy of sensor positioning. In this scheme, minimum anchor nodes are used and the distance is estimated according to the neighbor density in the non-uniform sensor network environments. It uses at least 4 anchor nodes placed at the boundary of the sensing fields to minimize the cost of construction of the sensor network.

4. PROPOSED SOLUTION

4.1 Overview

In this paper, we propose a range-free sensor positioning based on Bacterial Foraging Algorithm (BFO) in WSN. In this technique, initially the anchor nodes are placed using the coverage ratio. The coverage ratio depends on the network size. Then the anchor nodes use the BFO algorithm to estimate the distance between the unknown sensor nodes using neighbor density.

4.2 Estimation of Coverage Ratio

Each sensor is aware of its position. It communicates with other sensor nodes and the mobile nodes can change their positions by using the other nodes information.

The coverage ratio (β) of the sensor network is estimated using the following equation (1)

$$\beta = \frac{CS_i}{Z}, i \in X \quad (1)$$

where CS_i = coverage of a sensor i

X = set of the nodes

Z = total size (It is based on the network space considered)

4.3 Basics of Bacteria Foraging Optimization Algorithm

The Bacterial Foraging algorithm is a computational intelligence based technique that is not largely affected by the size and nonlinearity of the problem and can converge to the optimal solution in many problems where most analytical methods fail to converge [15]. It has been widely accepted as a global optimization algorithm of current interest for distributed optimization and control which is inspired by the social foraging behavior of *Escherichia coli*.

For a real bacterium, during foraging, the locomotion (tumble or swim) is attained through a set of tensile flagella. The main function of flagella is to assist *E.Coli* bacterium during its locomotion. When they rotate the flagella in the clockwise direction, each flagellum pulls on the cell. This causes the flagella to move independently and at the end the bacterium tumbles with minimum tumbling count. However in a harmful place, it tumbles frequently to search nutrient gradient. The process of moving the flagella in the counter clockwise direction helps the bacterium to swim at very fast rate.

In this algorithm, the bacterium endures chemotaxis, where they tend to move towards a nutrient gradient and prevents noxious environment. In general, the bacterium moves for a longer distance in a friendly environment. When they receive sufficient food, they increase in length and in presence of suitable temperature they break in the middle to form its exact replica.

If there is a sudden environmental change or attack, the chemotactic process may get destroyed and there is a possibility for the group of bacteria to move to other location. This refers to the elimination-dispersal in the real bacterial population. During this phase, all the bacteria in a region are killed or a group is dispersed into a new part of the environment.

4.3 Range-Free Sensor Positioning Based on Bacterial Foraging Algorithm (BFO)

Initially the anchor or beacon nodes are placed using the coverage ratio (β). The anchor nodes then use the BFO algorithm to estimate the distance between the unknown sensor nodes using the neighbor density.

Let B be the number of anchor nodes

Let X be the number of steps

Let Y_y and P_y be the number of chemotactic steps and its probability respectively,

Let Z_z and P_z be the reproduction steps and its probability respectively

Let E_e and P_e be the number of elimination disperses steps and its probability respectively.

Let $S(i)$ be the step size, where $i = 1, 2, \dots, B$

Let α^i be the position of the anchors, $i = 1, 2, \dots, B$

Let $F\alpha$ be the combined factor of attractants and repellants of the nodes from the network, where F represents the gradient.

i.e. If $F\alpha < 0$, then the anchor nodes are in active environment.

$F\alpha = 0$, then the anchor nodes are in neutral environment.

If $\alpha > 0$, then the anchor nodes are in harmful environment.

Let $M y, z, e = \alpha^i y, z, e, i = 1, 2, \dots, B$ ----- (1)

The above equation reveals the position of each member in the population of S anchor nodes, at respective event.

Let LT_B be the lifetime of the anchor nodes estimated during chemotactic steps.

Let $Y \varpi > 0$ represent the basic chemotactic step size which is used to define the length of steps during runs.

Let $\varpi \alpha$ be the unit length random direction representing tumble. (Using unit length, the direction of movement after a tumble can be estimated.)

The steps involved in this algorithm are as follows:

1. Compute α which is the control and is randomly distributed across the nodes.
2. Elimination – Dispersal Loop: $e = e + 1$
3. Reproduction loop: $z = z + 1$
4. Chemotaxis loop: $y = y + 1$
 - Chemotaxis simulates the movement of anchor nodes which is estimated as follows: For $i = 1, 2, \dots, B$
 - Estimate the objective function $Y(i, y, z, e)$

Let $Y(i, y, z, e) = Y(i, y, z, e) + Y_{ss}(\alpha^i(y, z, e), P(y, z, e))$

Where $Y_{ss}(\alpha^i(y, z, e)) =$ objective function value represented as attractant and repellent to be added to the actual objective function

Let $Y_{last} = Y(i, y, z, e)$ to save this value as the better solution need to be found through execution

- Tumble: Generate a random vector $\Delta \varpi \in Q^p$, With each element $\Delta_v \varpi, p = 1, 2, \dots, n$
- Move let $\alpha^i(y+1, z, e) = \alpha^i(y, z, e) + S(i) \frac{\Delta(i)}{\sqrt{\Delta^t(i)i\Delta(i)}}$

This reveals the step size $S(i)$ in the direction of tumble for anchor nodes i .

- Estimate next objective function $Y(i, y + 1, z, e)$

$Y(i, y+1, z, e) = Y(i, y, z, e) + Y_{ss}(\alpha^i(y+1, z, e), P(y+1, z, e))$
- Estimate the neighbor nodes density. If the density is minimum, then Go to next step else Go to reproduction step
- Swim

Let $v = 0$ (counter for swim length)

While $v < X$

Let $v = v + 1$

If $Y(i, y + 1, z, e) = Y_{last}$ and

Let $\alpha^i(y+1, z, e) = \alpha^i(y, z, e) + S(i) \frac{\Delta(i)}{\sqrt{\Delta^t(i)i\Delta(i)}}$ and

use $\alpha^i(y+1, z, e)$ to estimate $Y(i, y + 1, z, e)$

Else

Let $v = X$, end of while statement

Go to next anchor node $i+1$ if $i \neq S$

- If $y < Y$, go to reproduction stage. Otherwise continue chemotaxis as the node is still active.
- 5. Reproduction
 - For a given z and e , and for each $i = 1, 2, \dots, B$

Let $Y_{ACTIVE}^i = \sum_{y=1}^{Y+1} Y \varpi, y, z, e$ be the strength of the node i .

- Sort the X anchor nodes and chemotactic parameter $S(i)$ in order of ascending value of Y_{ACTIVE}^i
- The nodes with high Y_{ACTIVE}^i value dies and other nodes with best values split into two.
- If $z < Z$, go to elimination step. In this case, we have not reached the number of specified reproduction steps
- 6. Elimination Dispersal
 - For $i = 1, 2, \dots, X$ with probability P_e , eliminate and disperse each anchor nodes, eliminate node and disperse one to a random location on the optimization domain.
 - If $e < P_e$, then go to step 1. Otherwise terminate the event.

Thus, based on the neighbor node density, the anchor nodes estimate the distance between the unknown sensor nodes.

Figure 1 demonstrates the anchor node deployment in sensor network

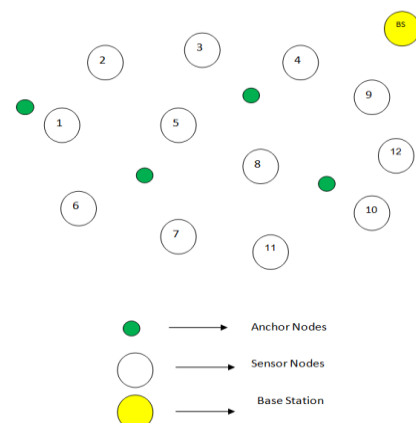


Fig1AnchorNode Deployment

5. SIMULATION RESULTS

5.1 Simulation Parameters

We use NS2 [17] to simulate our proposed Range-free Sensor Positioning Based on Bacterial Foraging Algorithm (RSPBFA) protocol. We use the IEEE 802.11 for wireless Sensor Networks as the MAC layer protocol. It has the functionality to notify the network layer about link breakage. In our simulation, the number of nodes is varied as 50,100,150 and 200. The area size is 500 meter x 500 meter square region for 50 seconds simulation time. The simulated traffic is Constant Bit Rate (CBR).

Our simulation settings and parameters are summarized in table 1

Table 1: Simulation parameters

| | |
|--------------------|------------------------|
| No. of Nodes | 50,100,150 and 200 |
| Area | 500 X 500 |
| MAC | 802.11 |
| Simulation Time | 50 sec |
| Traffic Source | CBR |
| Rate | 50Kb |
| Propagation | TwoRayGround |
| Antenna | OmniAntenna |
| Range | 250,300,350 and 400m/s |
| Initial Energy | 10.3 J |
| Transmission Power | 0.660 |
| Receiving Power | 0.395 |

5.2 Performance Metrics

We evaluate performance of the new protocol mainly according to the following parameters. We compare the ABC [10] algorithm with our proposed RSPBFA protocol.

Average Packet Delivery Ratio: It is the ratio of the number of packets received successfully and the total number of packets transmitted.

Average end-to-end delay: The end-to-end-delay is averaged over all surviving data packets from the sources to the destinations.

Residual Energy: It is the amount of energy remain in the nodes after the data transmission

Packet Drop: It is the number of packets dropped during the data transmission

5.3 Results & Analysis

The simulation results are presented in the next section.

5.3.1. Based on Nodes

In our first experiment we are number of nodes as 50,100,150 and 200.

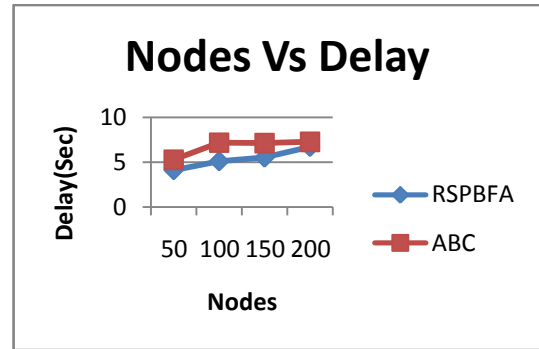


Fig 2: Nodes Vs Delay

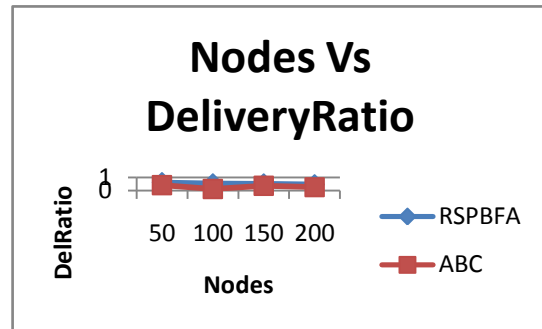


Fig 3: Nodes Vs Delivery Ratio

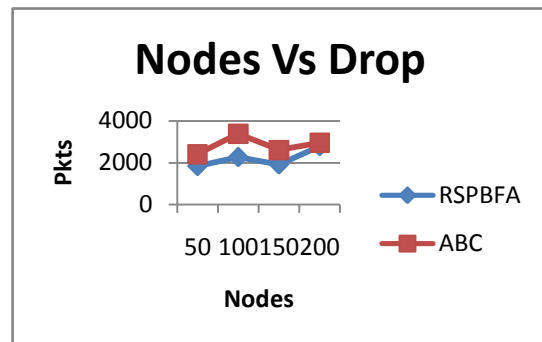


Fig 4: Nodes Vs Drop

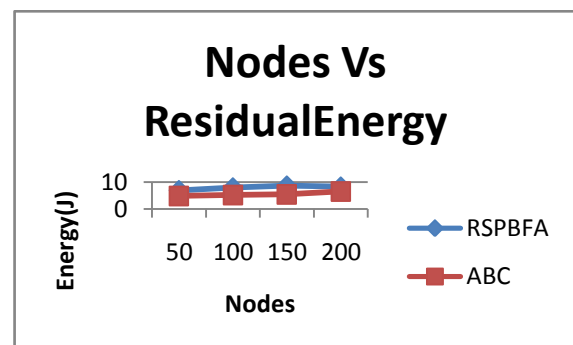


Fig 5: Nodes Vs Residual Energy

Figures 2 to 5 show the results of delay, delivery ratio, packet drop and Residual energy by varying the number of nodes as 50,100,150 and 200 for the CBR traffic in RSPBFA and ABC protocols. When comparing the performance of the two protocols, we infer that RSPBFA outperforms ABC by 21% in terms of delay, 48% in terms of delivery ratio, 22% in terms of packet drop and 31% in terms of energy consumption.

5.3.2. Based on Range

In our second experiment we vary the transmission range as 250,300,350 and 400m/s.

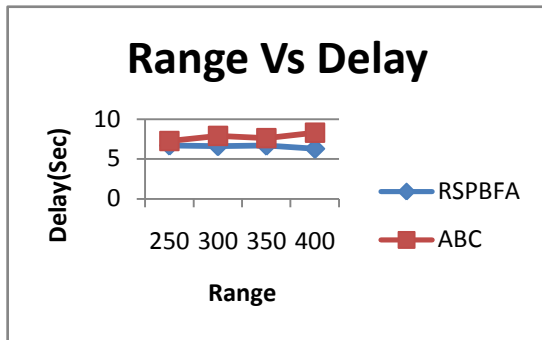


Fig 6: Range Vs Delay

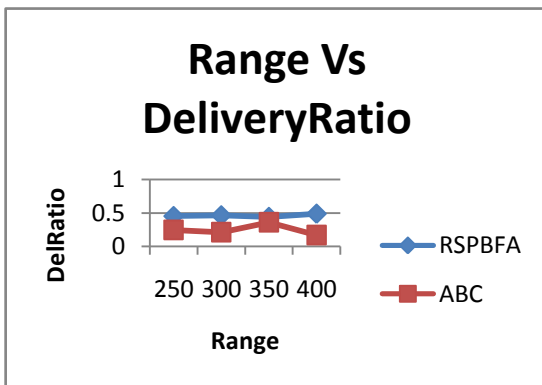


Fig 7: Range Vs Delivery Ratio

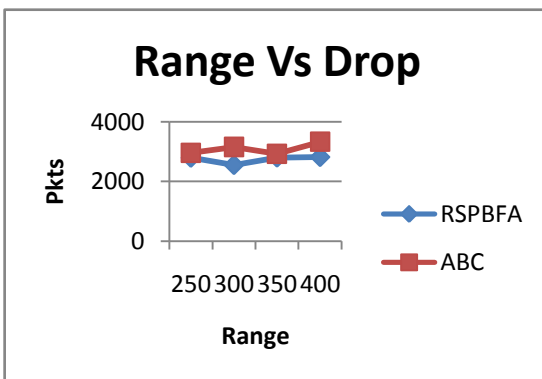


Fig 8: Range Vs Drop

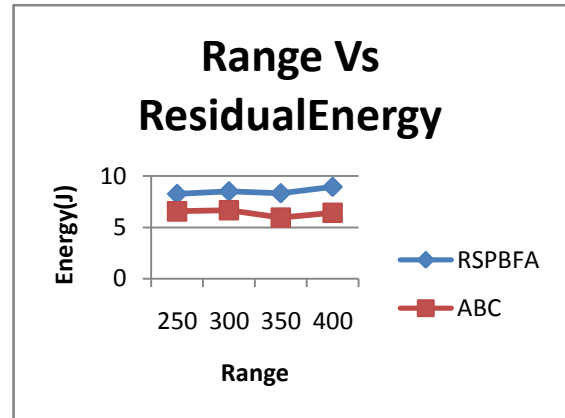


Fig 9: Range VS Residual Energy

Figures 6 to 9 show the results of delay, delivery ratio, packet drop and Residual energy by varying the range as 250,300,350 and 400 for the CBR traffic in RSPBFA and ABC protocols. When comparing the performance of the two protocols, we infer that RSPBFA outperforms ABC by 15% in terms of delay, 46% in terms of delivery ratio, 11% in terms of packet drop and 25% in terms of energy consumption.

6. CONCLUSION

In this paper, we have proposed a range-free sensor positioning based on Bacterial Foraging Algorithm (BFO) in WSN. In this technique, initially the anchor nodes are placed using the coverage ratio. The coverage ratio depends on the network size. Then the anchor nodes use the BFO algorithm to estimate the distance between the unknown sensor nodes using neighbor density. BFO is a computational intelligence based technique that is not largely affected by the size and nonlinearity of the problem and can converge to the optimal solution in many problems where most analytical methods fail to converge. By simulation results, we have shown that the proposed technique enhances the accuracy and reduces the energy consumption.

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