

Cognitive Prediction of the Most Appropriate Image Steganography Approach

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ABSTRACT

In the light of growing technological advancements, data security has become a matter of great concern. This in turn has reiterated the significance of fields like cryptography and steganography to modify or hide secret data. The conventional methodologies of steganography and cryptography are not designed to utilize the semantic meaning of data. Even though these traditional methods offers ample security, it fails to personalize the whole process and make it dependent on the requirements as specified by an individual. Thus the idea of cognitive cryptography took birth. The field of cognitive science has been progressing at a fast rate and deals with decision making. In this paper, the idea of cognitive cryptography has been adapted to give rise to cognitive steganography. The application developed here aims at deciding the most suitable steganography approach (among the chosen four algorithms) for hiding input data, by taking into account its semantic meaning and the intended application. The development of such an algorithm overcomes the shortcomings of traditional techniques in terms of computational complexity, memory usage, image distortion and effective bandwidth utilization.

Keywords

Cognitive Steganography, Artificial Neural Networks, Text Mining, Machine learning techniques Image Steganography

1. INTRODUCTION

In this world where technology is growing ever so widely at an exponential rate, the need for data security is highly indispensable. There are software and techniques developed to secure data and in the same way techniques which are twice that number are being developed to attack the data and obtain the information. For this very reason we should use data hiding techniques which deliver the following:

- Potential ability to conceal the presence of private information
- Difficulty of detecting the hidden (i.e., embedded) data
- Ameliorate the encrypted data's secrecy

Steganography is the ever growing science in field of cyber security. It is the art of hiding data of any type like text, image, audio or video in a cover medium like text, video, audio or image. [1] The steganographic process is as shown in Fig 1.1:

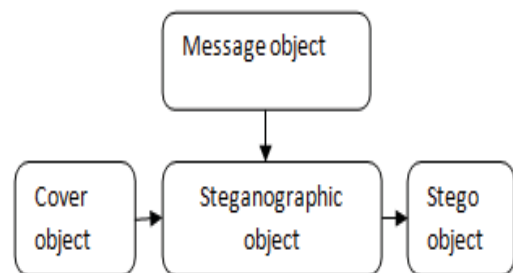


Fig 1.1 Steganographic Process

Data hiding techniques have constantly been an area for probable improvements like employing hybrid techniques [2] combining different approaches. Also enhancement of steganography techniques is by employing some more levels of encryption and hiding to base algorithm [3]. Cognitive systems [4] are an upcoming branch of computer science which attempts to bring a human touch to decision making process. Traditional steganography fails to provide a personalized approach to the whole data hiding process since it gives a generic solution to the problem. Now that, steganography is collaborated with cognition, much importance is given to the semantic meaning [5] of data in question. Depending on the security requirements particular to the application, the decision on the kind of steganography is made. This helps in reducing the overhead encountered in the computation and effectively the time complexity.

This paper aims to determine the most suitable steganography algorithm to hide the given input data in a cover image, using cognitive science. Cognitive sciences are an upcoming branch of computer science growing for many years and are related with fields such as psychology, neurobiology, linguistics, and recently technology [5]. The methods of cognitive science, or in other words, artificial intelligence, are most preferred in applications which are too complex to be programmed manually by a human being and in situations which require the system to customize and adapt to its environment after deployment.

1.1. Fundamentals of Machine learning

Machine learning is a branch of artificial intelligence which deals with the construction and study of algorithms which learn from data. There are a number of machine learning algorithms of which neural networks is a popular one, and which will be implemented in this project as well. Machine Learning is a scientific discipline that can program systems to automatically learn and to improve with experience.

Based on the data the machine learns by recognizing patterns which are complex and finally make intelligent decisions. Though there is difficulty in describing all the possible sets of decisions made from all the possible inputs given since they are complex. This problem can be tackled by Machine Learning which is a search for algorithms obtaining knowledge and experience from specific data and experience that build classifiers in terms of predictor features. As a result of the training process, we get a reusable model [6] to which, during the use phase, new inputs that the system has never seen during the training phase can be submitted, then providing an output based on past experience.

ML converts data sets into pieces of software, known as “models,” that can represent the data set and generalize to make predictions on new data. ML can be used in three different ways:

- **Data Mining:** ML can be used to gain insights from large databases.
- **Statistical Engineering:** ML can be used to convert data into software that makes decisions about uncertain data.
- **Artificial Intelligence:** ML can be used to imitate the human mind, to create computers that can work like the human brain in perceiving and seeing the working of various things around us.

People can understand complex structures if they relate to more isolated yet understandable concepts. Despite this fact, popular pattern recognition tools, such as decision trees or production rule learners, produce only flat models which do not build intermediate data representations. On the other hand, neural networks typically learn hierarchical but opaque models [7].

Steganography means covered or secret writing which comes from the Greek words *steganos* meaning “covered” and *graphein* meaning “writing” [8]. The goal of steganography is to hide messages in such a way that no one apart from the intended receiver knows that a message has been sent. This can be achieved by concealing the information in harmless carriers or cover signals.

Supervised learning (machine learning as shown in Fig 1.2) takes a known set of input data and known responses to the data, and seeks to build a predictor model that generates reasonable predictions for the response to new data.

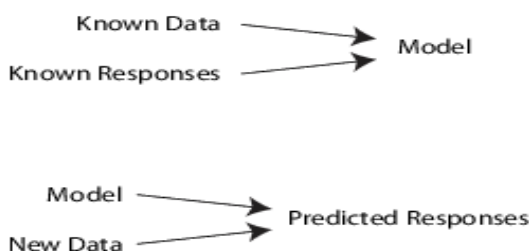


Fig 1.2 Supervised Learning

2. IMPLEMENTATION OF COGNITIVE SYSTEM AND STEGANOGRAPHY

The implementation phase in any project development is the most important phase as it yields the final solution, which solves the problem at hand. The implementation phase involves the actual materialization of the ideas, which are expressed in the analysis document and developed in the

design phase. Implementation should be a perfect mapping of the design document to a suitable programming language in order to build the desired system. Often the product is ruined due to the selection of incorrect programming language for implementation or unsuitable method of programming. It is better to directly link the coding phase to the design phase in the sense that, if the design is in imperative terms, then the implementation should also be preferably carried out in an imperative manner. The factors concerning the programming language and platform chosen are described in the forthcoming sections.

The implementation stage is a system project in its own right. It involves

- Careful Planning
- Investigation of the current system and the constraints on implementation.
- Training of staff on the newly developed system.

3. EXPERIMENTAL RESULTS AND ANALYSIS

3.1 Evaluation Metric

The main metrics in this project are the MSE and PSNR values calculated based on the user security requirements, payload capacity, invisibility and robustness of the given file depending on which the most suitable image steganography algorithm is selected.

3.2 Experimental dataset

The data set used in our project is both obtained online and created which have 100% genuine content. Most of them are text files with images of the hospital logos or diagrams in question papers which are strictly in PDF format.

The datasets include medical reports financial records, question papers and weather reports under which there are 14 sub categories.

3.3 Mapping of the performance parameters to the steganography algorithms

Any steganography algorithm is evaluated on the basis various parameters like invisibility, Payload capacity, Robustness against statistical attacks, Robustness against image manipulation Unsuspicious files.

Since this application aims to choose the most suitable steganography algorithm for the required purpose, it was necessary to map these performance features to the four steganography algorithms chosen. Which steganography algorithm satisfies which of the above criteria and with what efficiency was an important consideration, keeping in mind the application it is intended to. For Example, in case if the predicted algorithm by the ANN is Spread Spectrum then its stego and cover images are displayed along with PSNR and MSE values and a comparative chart (shown below) is displayed for user to see PSNR and MSE of other algorithms in consideration as shown below in table 3.1:

Table 3.1 Performance comparison of chosen steganography algorithms

Steganography Algorithm	Payload	Invisibility	Robustness
Least Significant Bit	Low	Medium	Low
Least Significant Bit with XOR Encryption	Low	Medium	Medium
Spread Spectrum	Medium	High	Medium
Gray Code	High	High	High

3.4 Performance and Result Analysis

To check the accuracy of the application and to analyze the results obtained for a given input we are showing two testing cases, one using default options and one with the user requirements is the first priority.

The first set of results were obtained using default options suggested by the application. Here the user uploaded a simple requisition form provided in the hospitals which general information of the patients. As a requisition form requires less security its payload is less, invisibility is less and robustness is also low and for this combination the system is trained to select an algorithm which offers lesser security.

The Performance of all the four candidate algorithms are illustrated below with respect to size of different text files as shown in Fig 8.1, Fig 8.2, Fig 8.3, Fig 8.4 and Fig 8.5. In the graphs X-coordinate specifies different file sizes and y-coordinate shows corresponding value of MSE. In Fig 8.1, the accuracy of the document classifier in categorizing input documents into one of the chosen fourteen categories is shown. The accuracy depends on the frequency of the words in the document along with the context in which they occur. It also depends upon the presence of images, which are not extracted, resulting in incorrect or failed document classification.

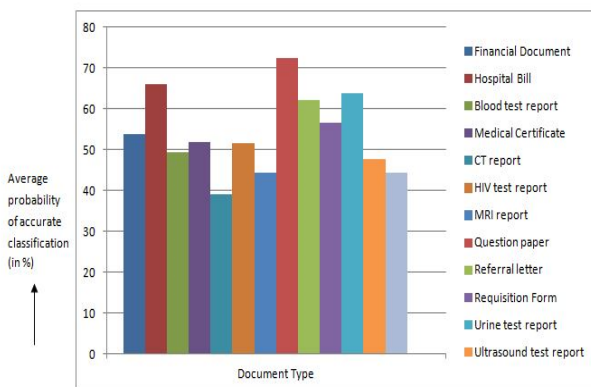


Fig 8.1 Accuracy of the Document Classifier

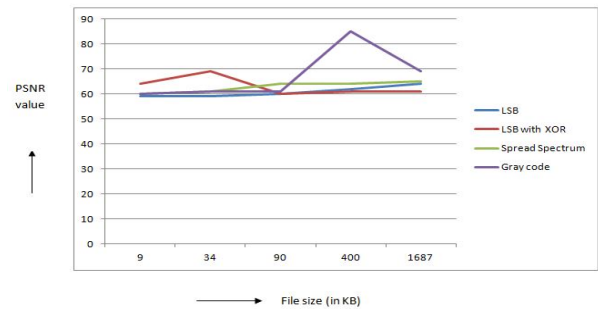


Fig 8.2 Behavior of candidate algorithms with different input file sizes

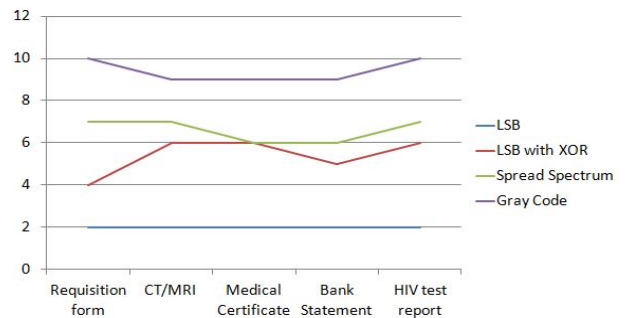


Fig 8.3 Behavior of candidate algorithms with respect to document types having different security requirements

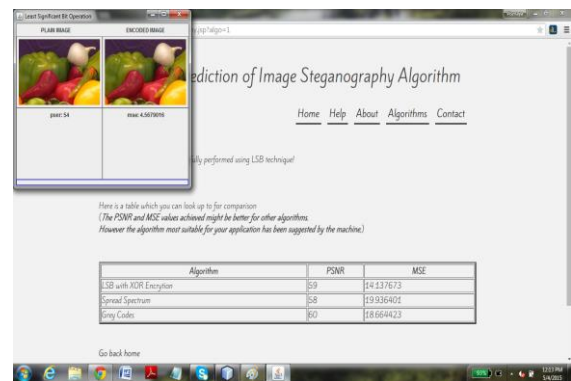


Fig. 8.4: Results with default values of payload, invisibility and robustness

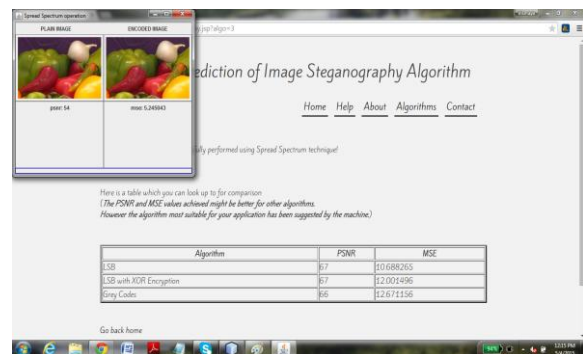


Fig. 8.5: Results when security level is mentioned by the user

4. CONCLUSION AND FUTURE ENHANCEMENT

In a world where data thefts and attacks are increasing the need for data security is highly required. This project aims at suggesting the best suitable algorithm for a given data based on vectors like payload, invisibility and robustness. The project works accurately after the required steps which have been mentioned have been carried out successfully.

The document classification and steganography methods produced expected results. The steganography algorithms which are used are LSB algorithm, LSB with XOR algorithm, Spread Spectrum algorithm and Gray Code algorithm. The predictions made by the artificial neural network showed an accuracy of about 87.2% in the considered dataset. The project can be extended to include all kinds of multimedia inputs like images, audio and video. Accuracy plays a very important role while predicting the steganography algorithms. Models with higher accuracies can be developed where the neural networks can show accuracy close to 100% by increasing the number of datasets and training the machine extensively with more number of features such as specific characteristics of the stego-image. This project can be extended to retrieve back the information hidden in the stego-image in its original format (in PDF). A document classifier with better efficiency can be implemented.

5. ACKNOWLEDGMENT

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6. REFERENCES

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