

Novel Adaptive Evolutionary Computation Approaches to the Dynamic Economic Load Dispatch Problems with Non-Smooth Fuel Cost Function

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ABSTRACT

The paper presents novel approaches to solving the dynamic economic load dispatch (DELD) problem with valve-point loading effects. In dynamic environments, optimization problems change over time. They are also called time dependent or dynamic time-linkage problems, where decisions made at a given time may affect output obtained in a later time. It is therefore expected of algorithms solving dynamic optimization problems to both locate optimal solutions of the given problem and keep track of such solutions as they change with time. An investigation was made of three optimization methods in conjunction with three smart mutation variants, on benchmark problem cases involving 5 and 10 generating units, the major test cases in the literature with comparative results for other algorithms. The results suggest that the third approach which exploits the dynamic nature of the problem was capable of superior to the other two approaches. Comparisons with all approaches so far in the literature that have addressed these problems show that these evolutionary computation approaches are superior to other algorithms.

General Terms

Algorithm, Artificial Intelligence, Optimization, Electrical Power System, Performance, Simulation

Keywords

Economic Load Dispatch, Evolutionary Computation, Fitness Evaluation, Ramp-Rates, Valve-Point Effects

1. INTRODUCTION

A great majority of problems in real-world applications are very complex and adaptive, as well as ways and methods used in solving them. The solutions are obtained by balancing several (and sometimes) conflicting multiple criteria in dynamic environments. Artificial intelligent techniques present powerful machine learning and nature-inspired approaches to investigate ways of solving problems in such dynamic environments which pose great challenges. This is the case of electrical power system optimization problems with multiple objectives, challenging constraints and dynamic demands. Here, there are constant changes affecting the power variables, various problem scenarios, with lots of operational constraints, resulting in the optimal solutions changing over time, and across dispatch periods.

The Economic Load Dispatch (ELD) problem is concerned with the determination of the optimal combination of electrical power output for generating units in power stations on a near-real time basis, and with respect to a predicted load

demand. The aim is to minimize the cost of producing power among those units (basically fuel cost), while obeying all operational constraints.

The Dynamic Economic Load Dispatch (DELD) problem extends the traditional, also called Static Economic Load Dispatch (SELD) problem. It exists in practical systems involving ramp-rate limits (which constrain the changes that can be made to the settings of an individual generator between periods), where operational decisions at a given hour will affect the decision at a later hour [1]. This is one of several optimization problems that need repeatedly to be solved in the electricity industry. Formulation of DELD addresses two major issues: (1) the changes caused by ramp-rate limits, which makes the power generation to be periodically adjusted to meet targeted demands; and (2) the dynamic costs involved in changing from one output level to another [2]. This makes it a more applicable formulation of the economic load dispatch problem, but also a more difficult and complex optimization problem. Until now, the DELD has been treated as a series of unconnected static problems.

Evolutionary computation (EC) is one of the four main paradigms of computational intelligence, a branch of artificial intelligence. Others are: Artificial Neural Network (ANN), Fuzzy Logic (FL) and Swarm Intelligence (SI) [3]. EC consists of the following algorithms/techniques: Genetic Algorithms (GA), Genetic Programming (GP), Evolutionary Programming (EP), Simulated Annealing (SA), Evolution Strategies (ES), Differential Evolution (DE), and Estimation of Distribution Algorithms (EDA). All EC approaches are based on Charles Darwin's theory of natural evolution [4]. GA is the basis of all evolutionary algorithms, and models genetic evolutions, based on the concept of natural selection (survival of the fittest). Others are resemblance, with variations in structure and implementation. GP is a specialization of GA, but each individual is a computer program (represented as trees) that performs a user-defined task. EP is similar to GP, but the structure of the programs is fixed, whereas the parameters are allowed to gradually evolve. SA originated from the annealing process found in the thermodynamics and metallurgies. It involves a controlled heating and cooling of materials in order to increase the sizes of their crystals and reduce unwanted defects. ES do not implement crossover, with its results primarily dependent on mutation and selection. DE uses few control parameters and like ES, relies mainly on genetic mutation to achieve its solutions. EDA is also known as Probabilistic Model Building Genetic Algorithms, and motivated by the idea of discovering and exploiting interactions between variables in the solution,

estimate a probability distribution from population of solutions, and sample it to generate the next population.

EC remains an active area of research in the entire field of computational intelligence. Other recent approaches are: Expert System, Tabu Search, Shuffled Frog Leaping Algorithm and Artificial Immune System [5]. Expert System, first proposed by Feigenbaum *et al* in the early 1970s [6], is a knowledge-based method, which uses the knowledge and interface procedure to solve problems that are difficult enough to require human expertise for their solution. Tabu Search is an iterative gradient-descent search algorithm with memory and response exploration [7]. The memory stores a number of previously visited states, along with a number of unwanted states in a Tabu list. Shuffled Frog Leaping Algorithm (SFLA), proposed by Eusuff and Lansey in 2003 [8], involves a set of frogs that co-operate with each other to achieve a unified behavior for the whole system. Artificial Immune System, inspired by the works of Farmer, Packard and Perelson in 1986 [9], is a class of computationally intelligent systems based on the principles and processes of the immune system. It combines the characteristics of learning and memory of the system to solve a problem.

This paper is organized as follows: Section 2 reviews previous DELD solution approaches in the literature, Section 3 shows the problem formulation; Section 4 describes the proposed optimization algorithm; Section 5 details the experimental design, results and discussions; while Section 6 concludes the findings of the work.

2. REVIEW OF PREVIOUS DELD OPTIMIZATION APPROACHES

All The development of DELD formulations and approaches is a dynamic research area, due to the dynamic nature of power systems and large variations of load demands. A number of methods have been adopted in solving DELD problems with non-smooth and non-convex cost functions. A major common difficulty with all the methods is choosing control parameters. In [10], General Algebraic Modelling System (GAMS) was proposed for different cases of DELD problems involving six generating units with a consideration of cost, losses and emissions. GAMS consist of a collection of statements in high-level language used to represent problem models. It performs the required data transformation to instantiate the model, which could be applied to linear, non-linear as well as mixed-integer optimization problems. The various components of the system are: sets, data, variables, equations, model/solution, and output statements. The solution approach is analytic in nature with good computational efficiency, high accuracy and environment friendly, but it will be very cumbersome for solving large, complex and adaptive DELD systems. Maclaurin Series-Based Lagrangian Method was proposed in [2], where the sinusoidal component of the cost function is represented by a series of Maclaurin approximation, solved using Lagrangian method to realise an optimal or near optimal solution in a single run. The approach is simple and easy to implement, with a fast convergence rate, low computational time demands, and produces a unique solution. However, it is mainly applicable to relatively simple functions. A simple and direct Sequential Approach with Matrix Framework was developed in [11]. The aim is to determine optimal generation dispatches across the entire periods in a single execution. While the effectiveness of the approach was validated in some benchmark cases involving fewer test systems, for large power systems, it suffers from the curse of dimensionality due to the matrix size and coupled with the sequentiality of the

algorithm. Evolutionary and other stochastic methods such as: Genetic Algorithm (GA) [12], Fuzzy Logic (FL) [13], Artificial Neural Network (ANN) [7], Particle Swarm Optimization (PSO) [4], Differential Evolution [14], Simulated Annealing (SA) [15], their hybrids and variants including: Hopfield Neural Network/Quadratic Programming [16], Harmony Search Algorithm [17], Evolutionary Programming/Sequential Quadratic Programming [18], Fuzzy Logic/Simulated Annealing [19], etc, have attracted great interest in the recent past for realising optimal solutions, and applied to solve DELD problems. These algorithms are population-based search methods, with random control parameters, and use probabilistic rules to update the positions of their potential solutions in the search space. But in most often times, there is no guarantee of finding global optimum solutions, only feasible solutions are realised within a reasonable time frame. However, where the number of the search variables and parameters are large and highly correlated, realising global optimal solutions becomes a problem due to the large dimensionality of the dynamic dispatch. In [12], a calculus of variations and GA were jointly applied to optimize the DELD problem, with the GA focussing on penalty weighting parameters. However, a problem involving only 3 generating units was considered and they were not sure of its applicability to larger systems. Unless used as a hybrid tool with other approaches, the application of Fuzzy Logic to active power generation is very limited. For complex problems ANNs need to have many inputs and/or several layers of inputs; with consequently many parameters, much time is required for training, and good results are far from guaranteed. Although PSO has the ability of quick convergence through exploration, but it is very slow in exploitation, and when stuck, it encounters a problem while escaping from local optima. DE converges too quickly, and may not be a good approach for large scale optimization tasks. Setting of control parameters using SA is a very cumbersome task, leading to slow execution speed. In this paper, an investigation is made of novel adaptive algorithms involving three optimization approaches in conjunction with three variants of a smart mutation operator on bench mark dynamic problems with valve-point loading effects.

3. DELD FORMULATION

The main objective of the DELD is to simultaneously minimize the generation cost and meet the consumers' load demand over a given period of time while satisfying three major constraints: load balance, generation limit and ramp-rates constraints. For non-smooth cost function with valve-point loading effects, the objective function is represented as the sum of the smooth quadratic function and the absolute value of the sinusoidal function (1):

$$\text{Min } F_T = \sum_{t=1}^T \sum_{i=1}^N \left(a_i + b_i P_{g_{i,t}} + c_i P_{g_{i,t}}^2 + \left| e_i \sin(f_i (P_{g_i}^{\min} - P_{g_{i,t}})) \right| \right) \quad (1)$$

Subject to the generation limit and power balance constraints of (2) to (4):

$$P_{g_i}^{\min} \leq P_{g_{i,t}} \leq P_{g_i}^{\max} \quad (2)$$

$$\sum_{i=1}^N P_{g_{i,t}} - P_{D,t} - P_{L,t} = 0 \quad (3)$$

$$P_{L,t} = \sum_{i=1}^N \sum_{j=1}^N P_{g_{i,t}} B_{ij} P_{g_{j,t}} + \sum_{i=1}^N B_{0i} P_{g_{i,t}} + B_{00} \quad (4)$$

Considering the ramp-rate limit constraint, there are three possible cases in actual operation of the generating units: steady state condition, increasing generation and decreasing generation conditions, as shown in (5) to (7).

$$Pg_{i,t} = Pg_{i,t-1} \quad (5)$$

$$Pg_{i,t} - Pg_{i,t-1} \leq UR_i \quad (6)$$

$$Pg_{i,t-1} - Pg_{i,t} \leq DR_i \quad (7)$$

Therefore the constraint of (2) due to the ramp-rate limits of (6) and (7) is modified as:

$$\max(Pg_{i,t}^{\min}, Pg_{i,t-1} - DR_i) \leq P_{i,t} \leq \min(Pg_{i,t}^{\max}, Pg_{i,t-1} + UR_i) \quad (8)$$

Where:

F_T = Total operating cost over the whole dispatch period;

T = Number of time periods;

N = Number of generating units;

a_i, b_i, c_i = Cost coefficients of i^{th} unit with quadratic function;

e_i, f_i = Cost coefficients of i^{th} unit with sinusoidal function;

$Pg_{i,t}$ = Power output of i^{th} unit;

$Pg_{i,t-1}$ = Power generation of i^{th} unit at the previous period;

$P_{D,t}$ = Total power demand at period, t ;

$P_{L,t}$ = Power losses at period, t ;

Pg_i^{\min} = Lower limit of the i^{th} unit;

Pg_i^{\max} = Upper limit of the i^{th} unit;

UR_i = Ramp-up limit of unit i ,

DR_i = Ramp-down limit of unit i .

4. OPTIMIZATION ALGORITHM

An investigation is made of three dynamic optimization approaches ($D1$, $D2$ and $D3$) in conjunction with three smart evolutionary algorithms ($SEA1$, $SEA2$ and $SEA3$) from the three variants of smart mutation operators developed in a previous work of [20], to solve the DELD problem with valve-point effects and ramp-rate constraints for a 24-hour dispatch period. Assuming there are N generators and T dispatch periods, the control variables are represented by an array with dimension $N \times T$ elements, and output of generator i at time t is given by $Pg_{i,t}$; ranging from Pg_{i1} to Pg_{iNT} :

$$Pg_{i,t} = [(Pg_{i1}, Pg_{i2}, Pg_{i3}, \dots, Pg_{iN}) \dots (Pg_{iT}, Pg_{i2T}, \dots, Pg_{iNT})] \quad (9)$$

$D1$ is a baseline dynamic optimization method that solves the dynamic form of the problem in sequence of static problems; $D2$ solves the static problems together, treated as a single multi-part problem with suitably adjusted constraints; while $D3$ extends $D2$, with the final population of previous periods being used to initialise the populations of subsequent periods. $SEA1$ uses tournament selection based on the penalty values to decide which gene to mutate; $SEA2$ introduces a mutation probability, whereby a smart mutation is done when the probability is met, otherwise, a standard random mutation is done; $SEA3$ extends $SEA2$, but the value of the mutation probability starts at 0, and gradually moves to 1 in a linear fashion towards the probability is met, the maximum number of generations.

Starting with initial feasible solution vectors of (9), the following is the procedural description of the flow of work towards the realization of the solution to the DELD problem.

- i. Read system data, dispatch period, and predicted load demand for each period.

- ii. Initialise randomly at the first period, the population of chromosome within the generating units' range, according to the specifications of $D1$, $D2$ and $D3$.
- iii. Uniform gene distribution ensures that the generators' outputs are within the legal minimum and maximum limits defined in (10), through the following rules:

$$Pg_{i,t} = \alpha * rand() * (Pg_i^{\max} - Pg_i^{\min}) + Pg_i^{\min} \quad (10)$$

Where: α is a scaling factor (user-defined small positive number less than one).

- iv. With additional dynamic constraints involved (load balance and ramp rate limits) across the dispatch periods, processing constraints violation becomes a harder task. There exists also a complexity in realising an optimum solution in this formulation due to the presence of valve-point loading effects, which creates additional ruggedness in the cost curve and is likely to increase the density of local optima.
- v. In a given dispatch period, the population of chromosomes contains feasible genes (outputs for each generating unit) which must be within the minimum and maximum generation limits according to (10). Checks are made to ensure that violations in power balance and ramp-rate limits constraints are handled. Violation of either or both of them constitutes the penalty in this case.
- vi. Compute costs of individual genes using the objective function of (1).
- vii. The genes with the highest cost, including those that violate load balance and/or ramp-rates constraints are subject of the smart mutation, see [20] for details.
- viii. The penalties augment the objective function to form the generalised fitness function of equation (4.15), used in a similar problem case of [101, 108].

$$F_T = \sum_{t=1}^T \sum_{i=1}^N \left(a_i + b_i Pg_{i,t} + c_i Pg_{i,t}^2 + \left| e_i \sin(f_i (Pg_i^{\min} - Pg_{i,t})) \right| \right) + \mu \left(\sum_{t=1}^T \sum_{i=1}^N Pg_{i,t} - P_{D,t} - P_{L,t} \right)^2 + \beta \left(\sum_{t=1}^T \sum_{i=1}^N Pg_{i,t} - Pg_{rr\lim} \right)^2 \quad (11)$$

Where: μ and β are penalty terms which reflect the violation of the power balance and ramp-rates constraints respectively, assigning a high cost of penalty to affected ones far from the feasible region [14], and the outputs of the generating units due to the dynamic ramp-rate limits are defined by:

$$Pg_{rr\lim} = \begin{cases} Pg_{i,t-1} - DR_i, & Pg_{i,t} < Pg_{i,t-1} - DR_i, \\ Pg_{i,t-1} + UR_i, & Pg_{i,t} > Pg_{i,t-1} + UR_i, \\ Pg_{i,t}, & \text{otherwise} \end{cases} \quad (12)$$

- ix. Output the best compromising solution vector for each of the dispatch periods:

$$Pg_{i,t} = [(Pg_{i1}, Pg_{i2}, Pg_{i3}, \dots, Pg_{iN}) \dots (Pg_{iT}, Pg_{i2T}, \dots, Pg_{iNT})] \quad (13)$$

5. EXPERIMENTAL DESIGN AND ANALYSIS OF RESULTS

The performances of the dynamic optimization approaches *D1*, *D2* and *D3* in conjunction with three smart evolutionary algorithms (*SEA1*, *SEA2* and *SEA3*) were tested in two different experimental cases involving 5 and 10 units systems, the major test cases in the literature for which there are comparative results for other algorithms.

5.1 Five (5) Generating Units

The generators' data, loss coefficients matrix and load demand in each hour were taken from [2, 14]. The dispatch period is an arbitrary 24 hours and losses were considered. Simulation of the algorithm was made for 30 runs, with the hourly costs for *SEA1*, *SEA2* and *SEA3* in each of *D1*, *D2* and *D3* given in Table I, while Table II compares the results with other approaches in the literature using the same set of data.

Table I. Hourly costs of the 9 dynamic approaches, averaged over 30 runs on the 5-unit problem

Hour	D1			D2			D3		
	SEA1	SEA2	SEA3	SEA1	SEA2	SEA3	SEA1	SEA2	SEA3
1	1646.82	1590.39	1480.86	1617.40	1590.78	1611.09	1542.27	1587.03	1508.49
2	1756.98	1594.84	1528.35	1646.99	1667.11	1658.81	1615.11	1685.58	1579.03
3	1673.56	1624.81	1604.98	1665.97	1657.17	1789.49	1650.18	1673.40	1663.93
4	1847.47	1683.50	1662.49	1768.70	1752.72	1848.14	1830.90	1766.13	1726.54
5	1860.56	1789.59	1757.44	1808.95	1936.41	1835.29	1842.68	1915.13	1782.90
6	2067.11	1925.39	1943.08	2001.13	1914.91	1901.05	1909.81	1929.46	1849.05
7	2055.72	1962.25	1933.60	2093.54	1895.70	1930.68	1962.25	1888.83	1838.46
8	2066.91	2010.32	2003.64	2059.04	1906.76	1920.18	2010.32	1904.95	1911.67
9	2150.78	2090.26	2096.37	2114.96	1993.82	1899.48	2090.26	1962.76	1892.80
10	2255.42	2173.67	2121.94	2130.19	2033.66	1932.01	2165.05	2017.54	1950.94
11	2272.31	2171.65	2140.43	2150.46	2197.13	1836.63	2120.43	1997.92	1790.95
12	2297.44	2225.73	2280.74	2084.66	2124.66	1844.66	2112.56	2027.72	1827.45
13	2217.35	2187.57	2130.41	2208.62	2146.13	1867.34	2108.30	2039.44	1850.53
14	2244.22	2112.98	2103.93	2193.17	2187.55	1916.75	2073.03	1989.88	1922.89
15	2131.26	2145.01	1978.04	2192.03	2114.59	1907.77	1972.87	1991.86	1893.28
16	1985.26	1908.59	1924.83	2054.26	1920.37	1911.12	1891.49	1894.66	1867.16
17	1895.88	1823.78	1744.80	1972.13	1915.78	1917.19	1734.05	1935.75	1831.04
18	1983.59	1936.27	1923.54	2029.02	1898.46	1976.09	1917.25	1853.46	1874.35
19	2100.15	2014.84	1979.08	1902.70	1995.21	1910.49	1939.36	1886.44	1896.29
20	2266.59	2181.62	2134.24	1913.84	2030.30	1918.76	1920.51	1985.91	1914.25
21	1953.88	1930.19	1902.16	1872.82	1999.92	1873.74	1905.38	1910.93	1832.89
22	1954.74	1950.85	1975.22	1845.43	1713.15	1919.60	1867.29	1847.69	1901.64
23	1860.02	1827.82	1773.09	1785.91	1709.48	1879.93	1712.58	1802.90	1782.82
24	1701.37	1731.69	1583.11	1873.91	1670.39	1878.00	1582.90	1762.05	1701.60
Total	48,245.39	46,493.59	45,706.37	46,985.80	45,972.22	44,884.35	45,476.82	45,257.42	43,590.76

Table II. Summary of costs of the 9 dynamic approaches, averaged over 30 runs and comparison with other approaches on the 5-unit problem

Approach	Min Cost (\$/hr)	Av Cost (\$/hr)	Max Cost (\$/hr)
PSO [2]	50,124.00	-	-
PSO [1]	49,970.43	50216.59	51803.30
MSL [2]	49,216.81	-	-
SA [15]	47,356.00	-	-
DE [17]	43,213.00	43,813.00	44,247.00
HHS[1]	43,154.86	-	-
D1_SEA1	46,985.74	48,245.39	49,417.14
D1_SEA2	45,414.51	46,493.59	49,711.25
D1_SEA3	44,810.20	45,706.37	46,655.38
D2_SEA1	45,680.25	46,985.80	48,104.08
D2_SEA2	42,125.08	45,972.22	47,379.97
D2_SEA3	38,638.89	46,884.35	48,437.36
D3_SEA1	44,325.67	45,476.82	46,451.82
D3_SEA2	41,704.25	45,257.42	48,280.88
D3_SEA3	40,837.70	43,590.76	46,395.08

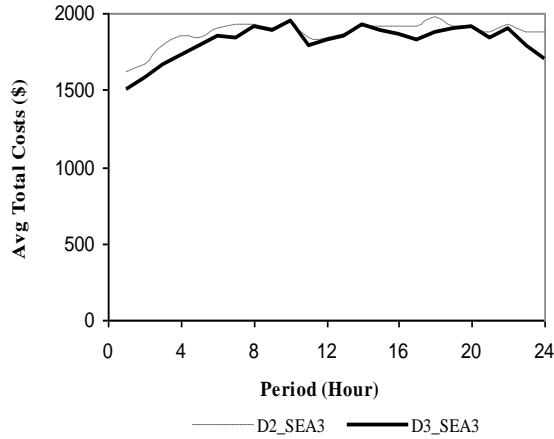


Figure 1: Variation of costs of the best two approaches (D2_SEA3 and D3_SEA3) on the 5-unit problem

for this problem, with the former having the lowest minimum cost and the latter having the lowest average cost, over 30 runs among the 9 approaches. To further explore the differences between the two approaches, a plot of the variation of their generation costs across the 24 hours dispatch period was made, as shown in Figure 1 (averaged over 30 runs). From the curve, it is clear that *D3_SEA3* outperforms *D2_SEA3*. Figure 2 is a load curve distribution comparing the best and worst approaches (*D3_SEA3* and *D1_SEA1*) respectively, with the load demand across the entire dispatch. Being a smaller problem case, all the 9 dynamic approaches performed relatively well, confirming the performance efficiency of the approaches. Table III shows typical (best) resources scheduling using the best approach.

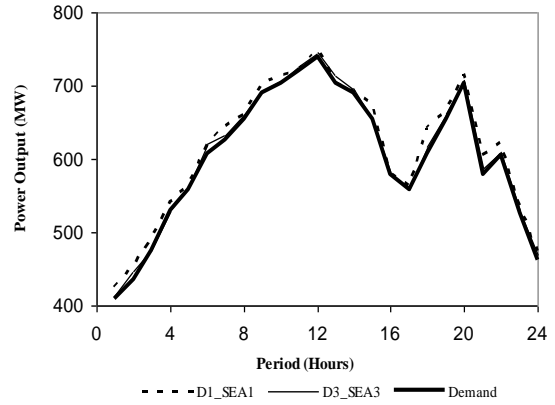


Figure 2: Load curve comparing the best approach (*D3_SEA3*), worst approach (*D1_SEA1*), with load demand on the 5-unit problem

5.2 Ten (10) Generating Units

The generators' data, loss coefficients matrix and load demand in each hour were taken from [2, 14]. The dispatch period is an arbitrary 24 hours and transmission losses were ignored for ease of comparison of results with those of other approaches reported in literature. Table IV shows the hourly costs (averaged over 30 runs) for *SEA1*, *SEA2* and *SEA3* in each of *D1*, *D2* and *D3* throughout the entire dispatch period, while Table V compares the results with other approaches in the literature using the same set of data. Table V reveals comparatively lower costs from *D1_SEA3*, *D3_SEA2* and *D3_SEA3* out of the 9 dynamic approaches for this problem, in terms of total minimum and average costs. Figure 3 shows the variation of their average total costs across the 24 hours dispatch period (over 30 runs), while Figure 4 compares the load curve distribution of the best and worst approaches across the entire dispatch period. Again, from the two figures, *D3_SEA3* seems to be the best optimizer for this problem, with lower cost (Figure 3), and its load trend (Figure 4). Overall, the results indicate that *D3_SEA3* is generally the choice to be recommended. Table VI shows a best resources scheduling using the best approach.

Table III. Typical resources scheduling in a single run of the best DELD approach on the 5-unit problem

Hour	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Total Gen	Power Dem	Loss
1	55.95	48.53	102.50	101.75	103.91	412.65	410	2.65
2	11.68	85.48	38.58	187.98	123.53	447.25	435	12.25
3	45.66	88.52	45.97	220.10	75.19	475.44	475	0.44
4	40.29	119.52	121.15	72.43	177.34	530.73	530	0.73
5	58.37	36.13	129.48	141.09	194.85	559.93	558	1.93
6	40.16	116.94	72.47	127.07	263.27	619.92	608	11.92
7	23.99	66.46	154.50	204.16	182.51	631.63	626	5.63
8	46.61	111.47	123.59	151.18	227.65	660.51	654	6.51
9	28.99	61.37	143.64	217.51	240.21	691.71	690	1.71
10	64.02	58.59	115.99	235.61	230.82	705.03	704	1.03
11	12.67	88.14	157.76	198.53	269.80	726.90	720	6.90
12	47.36	67.41	164.07	201.92	264.84	745.60	740	5.60
13	60.73	75.93	142.12	180.72	253.79	713.28	704	9.28
14	53.89	60.59	150.14	156.54	275.85	697.02	690	7.02
15	51.94	107.42	118.20	91.55	286.47	655.58	654	1.58
16	27.48	86.36	62.23	129.23	275.41	580.71	580	0.71
17	69.00	102.91	93.12	65.13	228.24	558.40	558	0.40
18	34.09	85.21	86.36	187.22	224.51	617.38	608	9.38
19	37.20	99.94	93.13	181.54	250.74	662.55	654	8.55
20	70.59	97.61	102.99	207.10	228.39	706.68	704	2.68
21	29.48	94.44	44.96	132.89	285.47	587.24	580	7.24
22	24.29	101.17	142.06	86.52	256.22	610.26	605	5.20
23	63.41	32.84	55.05	134.67	241.62	527.60	527	0.60
24	67.26	72.62	127.17	148.95	51.09	467.08	463	4.08

Table IV. Hourly costs of the 9 dynamic approaches, averaged over 30 runs on the 10-unit problem

<i>Hour</i>	<i>D1</i>			<i>D2</i>			<i>D3</i>		
	<i>SEA1</i>	<i>SEA2</i>	<i>SEA3</i>	<i>SEA1</i>	<i>SEA2</i>	<i>SEA3</i>	<i>SEA1</i>	<i>SEA2</i>	<i>SEA3</i>
1	38313.31	39447.60	41574.58	37978.41	36083.14	32690.97	38772.73	34796.03	31651.14
2	37833.66	41988.94	41389.04	42475.48	37035.72	32482.32	37247.33	35422.78	32846.53
3	39415.11	42466.12	41667.97	42264.87	38227.26	33128.10	43202.17	39002.20	33042.93
4	38348.55	41762.94	41697.76	44254.34	37168.62	35559.17	43224.84	42183.15	34291.91
5	46739.43	43303.06	43288.42	42427.66	35848.01	37250.11	51973.64	41984.53	37207.67
6	45113.18	43604.58	42986.19	45029.90	41895.95	44609.36	42489.33	44285.52	43035.50
7	40002.55	43790.85	43256.59	40195.71	41477.43	43819.79	41115.17	43247.89	44537.43
8	44843.25	42568.29	42022.86	49444.02	40029.04	43484.71	36637.04	39568.58	43058.17
9	46233.03	44030.63	43013.12	47704.65	47371.31	42199.89	37420.92	43374.70	42055.26
10	50229.33	44517.13	43916.68	41945.22	49310.68	51361.63	36158.64	49869.40	51640.30
11	49902.08	44624.73	43810.38	38092.73	50804.44	50962.26	46018.19	49215.63	51154.60
12	49592.99	44498.43	43803.11	36142.29	51006.72	50947.07	47630.11	49105.43	52197.39
13	50929.33	44807.00	43883.21	43492.44	49520.47	51486.81	43677.24	41263.10	51573.64
14	40490.97	42843.23	42302.61	43761.07	47495.42	42280.53	43314.59	38577.28	42221.92
15	39802.55	42545.08	41951.01	47698.34	40057.86	43340.43	44862.99	38854.36	43091.51
16	38999.82	42408.81	41596.97	46354.95	39667.70	41075.00	41665.71	42872.50	39006.07
17	39228.40	42231.53	42431.22	44650.54	36081.35	37216.78	42619.52	42431.22	37474.33
18	46213.18	43887.67	43093.84	42317.32	41962.62	44673.83	42405.33	43093.84	42925.24
19	38820.45	42094.32	41421.31	39986.82	40162.38	43618.04	42575.22	41421.31	43358.17
20	50629.33	44696.57	44116.68	44534.58	49477.35	51461.63	43847.04	44116.68	51806.97
21	45133.03	44115.38	42849.77	44691.47	47537.98	42566.24	43059.67	42849.77	42155.26
22	43413.18	43751.03	42439.76	40200.68	42229.29	44491.83	42940.73	42439.76	43068.84
23	38846.08	42448.25	41661.37	44076.25	37959.39	36116.77	42844.65	43484.71	34097.31
24	39121.64	34859.84	41650.29	45265.22	35908.52	35385.16	40551.13	41075.00	32334.55
Total	1038149.4	1027292.0	1021824.8	1034984.9	1014319.1	1012208.4	1016281.0	1014592.4	999832.6

Table V. Summary of results, over 30 runs and comparison with other approaches on the 10-unit problem

<i>Approach</i>	<i>Minimum Cost (\$/hr)</i>	<i>Average Cost (\$/hr)</i>	<i>Maximum Cost (\$/hr)</i>
<i>PSO [1]</i>	1,052,655.81	1,055,963.30	1,046,633.42
<i>SQP [17]</i>	1,051,163.00	-	-
<i>EP [17]</i>	1,048,638.00	-	-
<i>EP-SQP [18]</i>	1,031,746.00	1,035,748.00	-
<i>DE [14]</i>	1,019,786.00	-	-
<i>HHS [17]</i>	1,019,019.11	-	-
<i>D1_SEA 1</i>	1,027,664.37	1,038,149.43	1,046,674.90
<i>D1_SEA 2</i>	1,003,166.34	1,027,291.99	1,217,239.92
<i>D1_SEA 3</i>	894,893.10	1,021,824.75	1,234,955.97
<i>D2_SEA 1</i>	930,464.83	1,034,984.93	1,142,581.07
<i>D2_SEA 2</i>	983,428.21	1,014,319.09	1,055,054.96
<i>D2_SEA 3</i>	996,122.31	1,012,208.44	1,030,564.23
<i>D3_SEA 1</i>	959,565.27	1,016,280.95	1,090,724.60
<i>D3_SEA 2</i>	887,541.23	1,014,592.37	1,088,462.06
<i>D3_SEA 3</i>	907,838.55	999,832.63	1,021,407.08

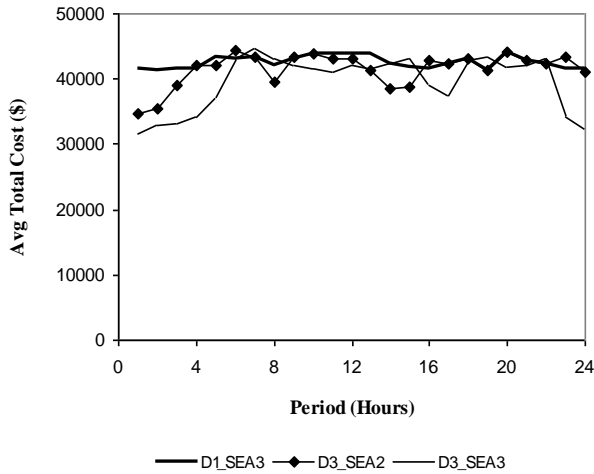


Figure 3: Variation of costs of the best 3 dynamic approaches, in the entire dispatch on the 10-unit problem

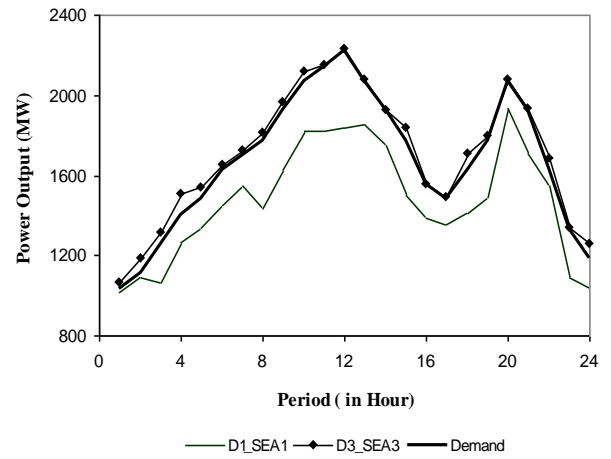


Figure 4 Load curve comparing the best and worst approaches, with load demand on the 10-unit problem

Table VI. Best resources scheduling in a single run of the best DELD approach on the 10-unit problem

Hour	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6	Unit 7	Unit 8	Unit 9	Unit 10	Total Gen	Power Dem
1	125.2	150.2	160.1	120.3	122.2	117.2	107.2	85.1	20.4	55	1063.0	1036
2	226.3	149.9	164.9	121.8	122.1	120.3	119.1	85.1	20.3	55	1184.9	1110
3	300.4	135.5	184.2	114.6	173.1	129.4	118.1	85.1	20.6	55	1315.9	1258
4	380.0	232.9	188.5	169.7	133.9	118.0	119.1	85.1	25.1	55	1507.5	1406
5	370.8	321.6	85.3	235.0	117.5	117.8	117.1	81.1	40.1	55	1541.3	1480
6	387.4	326.5	195.1	192.1	110.6	117.4	124.2	115.2	26.9	55	1650.5	1628
7	450.8	326.6	200.6	192.4	114.1	118.8	128.3	110.1	26.2	55	1722.9	1702
8	455.8	328.1	307.8	193.1	118.5	115.8	129.1	85.1	27.3	55	1815.6	1776
9	455.2	451.8	307.2	231.2	117.7	113.2	115.2	85.1	30.2	55	1961.9	1924
10	459.8	452.5	337.2	233.2	217.8	119.8	117.2	85.1	39.0	55	2116.6	2072
11	459.6	446.9	338.1	227.9	223.2	133.6	129.7	85.1	49.3	55	2148.4	2146
12	459.1	443.0	339.9	279.8	234.7	159.1	129.1	85.1	49.1	55	2233.9	2220
13	460.8	447.9	333.7	229.7	234.0	124.8	129.0	47.0	20.0	55	2091.9	2072
14	454.8	348.8	279.8	229.4	237.7	124.8	129.5	47.4	20.0	55	1927.1	1924
15	380.4	396.7	224.9	225.0	234.2	127.4	127.2	47.5	20.1	55	1838.4	1776
16	303.9	316.6	317.4	130.5	116.6	120.9	129.9	47.0	20.8	55	1558.5	1554
17	307.0	229.9	343.8	124.9	115.2	120.0	118.8	47.5	26.0	55	1488.1	1480
18	379.2	396.2	286.8	123.1	146.7	129.2	117.5	48.2	29.0	55	1711.0	1628
19	379.4	396.9	285.8	129.0	230.1	129.4	119.2	47.2	26.1	55	1798.1	1776
20	456.0	458.0	330.7	127.0	226.4	123.0	119.1	87.7	97.1	55	2080.0	2072
21	457.1	396.9	315.3	123.1	227.7	123.1	122.0	87.2	28.3	55	1935.7	1924
22	399.0	324.1	306.6	80.2	175.6	119.0	119.4	85.4	21.0	55	1685.4	1628
23	303.1	236.1	198.9	67.1	122.7	125.1	115.1	86.9	28.2	55	1338.1	1332
24	227.3	222.0	197.5	67.1	207.7	123.3	89.1	47.0	21.0	55	1256.8	1184

6. CONCLUSION

The paper presented novel approaches to solving DELD problem with non-smooth objective cost functions with valve-point loadings effect, consisting of quadratic function and the absolute value of the sinusoidal function. Guided by a smart evolutionary algorithm (which combines a standard GA with smart mutation operator that focuses mutation on genes that contribute mostly to cost and penalty violations), and approaches that provided superior results on in the case of static ELD problems, an attempt was made to adapt these for the dynamic context. In the experimental design, an investigation was made of three optimization methods in conjunction with three smart mutation variants, on benchmark cases involving 5 and 10 generating units, the major test cases

in the literature with comparative results for other algorithms. They are: (1) treating the DELD simply as a series of static problems, (2) treating them as a single many-parameter problem, and (3) a basic dynamic optimization approach, in which the final population of one part of the DELD became the initial population for the next. From the results, the performance of the third approach (D3), which was superior to the other two approaches (D1 and D2). Comparisons with all approaches so far in the literature that have addressed these problems show that these EC-based approaches, especially D3_SEA3 is superior to other algorithms (see Tables II and V). In both test cases, the best average and minimum costs are better than those of the published approaches whenever the comparative figure is obtainable.

The contributions in this paper are partly in the area of applied computer science and partly in regard to the specific application area (electrical power system optimization). Areas of future work similarly align with these two areas of contribution. The results of this paper showed that the third optimization approach seems promising in this application. However, there are so many possibilities that could be tried here, such as using elitism, i.e., by keeping the best percentage of the population unchanged, and randomly generating the rest, or keeping the best population unchanged, and generate the rest through mutations applied to these best populations.

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