

# Shprior: A Customer Assistance System using Apriori Algorithm

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## ABSTRACT

Shprior meaning priory recognizes what to shop. This would be a client help framework which would exhort client with respect to the buy he/she needs to make. Regularly we client are in difficulty of what to shop next. This product will recommend related things to be purchased. This depends on Apriori Algorithm. Apriori is a fundamental calculation. The name of the calculation depends on the way that it utilizes past learning of incessant thing set properties. Once the successive itemsets from exchanges in a database D have been found. It is direct to create solid affiliation rules from them. Bolster S and Confidence C will be entered by the client for showing the proper blends. Support S and Confidence C will be entered by the user for displaying the appropriate combinations.

## Keywords

Shprior, Apriori, Seminal, Item Set, Association Rules, Support, Confidence.

## 1. INTRODUCTION

Shprior a software which will be working on market basket analysis. This process analyzes customer buying habits by finding associations between different items that customer places in their "shopping baskets". For instance, if customers are buying bread, how likely they are to buy milk on the same trip to the market? This can help the retailer and the customer as well. This software would automatically suggest the purchaser after selecting an item from the given list [4]. The associated products will be displayed which has been retained after knowledge mining from the data sets of a departmental store.

Market basket analysis helps in designing different store layouts. Either the items can be placed in proximity or it can be placed at other end of the store hence increasing the sales.

For example, printer=>cartridge [support=3%, confidence=60%].

A support of 3% for above rule means that 3% of all transactions under analysis show that printer and cartridge are purchased together.

## 2. PROBLEM OVERVIEW

The project would make it easier for the customers to choose the related items needed after selecting an item in the shopping basket. The customer will be asked to select. The items would be numbered. Using association rules, if the customers wishes to shop more he will again be shown a list of related items to the previous purchase. If the customer does not needs any associated item he/she will be shown the main list of items. In this way the shopping process will altogether be easy for him/her.

## 3. LITERATURE REVIEW

During these years there has been advent increase in data collection equipment and storage media. This technology provides a great boost to the database and information industry and makes huge number of databases and information repositories available for transaction information retrieval and data analysis [10]. Data mining refers to extracting or mining knowledge from huge amounts of data. Association Rule: Raorane A. A., Kulkarni R.V., and Jitkar B.D.[1] in their paper referred to "knowledge mining" meaning the process that finds a small set of precisions nuggets from a great deal of raw material. Related works: "Mining utility-oriented association rules" explains, an efficient approach based on profit and quantity" [2]. Association rule mining has been an area of active research in the field of knowledge discovery and numerous algorithms have been developed to this end. The proposed approach exploits the anti-monotone property of the Apriori algorithm, which states that for a k-itemset to be frequent all (k-1) subsets of this itemsets also have to be frequent. The experimental results demonstrates the effectiveness of the proposed approach in generating high utility association rules that can be lucratively applied for business development. "User centric approach to itemset utility mining in Market Basket Analysis" [3] describes Business intelligence is information about a company's past performance that is used to help predict the company's future performance [5]. It can reveal emerging trends from which the company might profit. It is from the sifting process that business intelligence gems may be found. Information mining is likewise a procedure and a philosophy for applying the apparatuses and systems. So the concentration of this paper is to upgrade these calculations in a way that it gives visit gainful examples which help showcase examiner to settle on the best educated choices for enhancing their business.

## 4. ASSOCIATION RULE MINING

Association mining is a standout amongst the most imperative information mining's functionalities and it is the most famous strategy that has been examined by analysts. The advantage of these principles are distinguishing obscure connections, delivering comes about which can perform reason for basic expectation [6]. The revelation of association tenets is isolated into two stages: location of incessant thing sets and era of affiliation principles. In the main stage, each setoff things is called item sets, in the event that they happened together more prominent than the base bolster limit, this thing set is called coming item set. Finding regular thing set is simple however exorbitant so this stage is more vital than second stage. In the second stage it can produce many standards from one thing set as in shape if thing set {I1, I2, I3}, its principles are {I1 I2, I3}, number of those tenets is (n\*n-1) where n=number of things. To approve the run of the exchanges which contain x and y to the

exchanges A% which contain x, this implies A% of the exchanges which contain X likewise contain Y. Least support and certainty is characterized by the client which speaks to requirement of the principles. So the support and certainty limits ought to be connected for every one of the standards to prune the principles which it values not as much as edges esteem. The issue that is tended to into affiliation mining is finding the relationship among various things from expansive arrangement of exchanges productivity. The exploration of affiliation guidelines is persuaded by more applications, for example, managing an account, medicinal services and assembling and so forth.

### 4.1 Item Set and Support Count

Let  $J = \{j_1, j_2, \dots, j_d\}$  be the set of all items in a market basket data and  $T = \{t_1, t_2, \dots, t_N\}$  be the set of all transactions. Each transaction  $t_i$  contains a subset of items chosen from  $J$ . In association analysis, a collection of zero or more items is termed an item set. If an item set contains  $k$  items, it is called a  $k$  item set. The null set is an item set that does not contain any items. The transaction width is defined as the number of items present in a transaction. An essential property of a thing set is its bolster tally, which alludes to the quantity of exchanges that contain a specific thing set.

### 4.2 Apriori Algorithm

Apriori algorithm is very easy to execute and very simple, is used to mine all frequent item sets in database [7]. The algorithm makes many search sequentially item by item and transaction by transaction. First, the number of occurrences of item one is found out in all the transactions. Then similarly occurrences of each individual item. In the next iteration the combination of two items is taken and searched if the similar combinations are occurring the counter variable is incremented. Hence, telling the compatibility of one item to be bought or placed in the shelf with another item [8]. Such iterations are made for all combination of item. The improvement of algorithm [9] can be described as follows

```
//Generate items, items support, their transaction ID
(1) P1 = find_frequent_1_itemsets (T);
(2) For (m = 2; Pk-1 ≠ ∅; k++)
    { //Generate the C1k from the PK-1
    (3) C1k = candidates generated from Pk-1;
    //get the item Tw with minimum support in C1k using P1, (1 ≤ w ≤ k).
    (4) x = Get_item_min_sup(C1k, P1); // get the target transaction IDs that contain item x.
    (5) Pgt = get_Transaction_ID(x);
    (6) For each transaction t in Pgt Do
    (7) Increment the count of all items in C1k that are found in Pgt;
    (8) Pk = items in C1k ≥ min_support;
    (9) End;
    (10) }
```

Suppose transaction set D has 10 transactions, and the minimum support = 4. The transaction set is shown below:

**Table 1: Transaction Set**

T_ID	Items
T <sub>1</sub>	I <sub>1</sub> , I <sub>2</sub> , I <sub>5</sub>
T <sub>2</sub>	I <sub>2</sub> , I <sub>4</sub>
T <sub>3</sub>	I <sub>2</sub> , I <sub>4</sub>
T <sub>4</sub>	I <sub>1</sub> , I <sub>2</sub> , I <sub>4</sub>
T <sub>5</sub>	I <sub>1</sub> , I <sub>3</sub>
T <sub>6</sub>	I <sub>2</sub> , I <sub>3</sub>

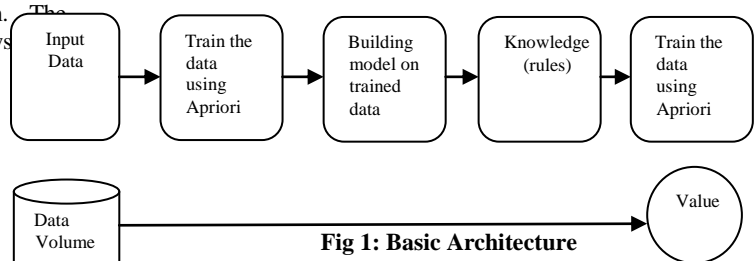
T <sub>7</sub>	I <sub>1</sub> , I <sub>3</sub>
T <sub>8</sub>	I <sub>1</sub> , I <sub>2</sub> , I <sub>3</sub> , I <sub>5</sub>
T <sub>9</sub>	I <sub>1</sub> , I <sub>2</sub> , I <sub>3</sub>

Firstly, check all exchanges to get visit 1-itemset P1 which contains the things and their support number and the exchanges ids that contain these items, and after that take out the applicants that are rare or their support are not as much as the base sup.

The following stride is to create competitor 2-itemset from L1. To get support mean each item set, split every thing set in 2-itemset into two components then utilize p1 table to decide the exchanges where you can discover the thing set in, instead of looking for them in all exchanges. For instance, take the principal thing in (I1, I2), in the first Apriori check each of the 9 exchanges to discover the thing (I1, I2); however in this proposed enhanced calculation, will part the thing (I1, I2) into I1 and I2 and get the base support between them utilizing L1, here I1 has the littlest least support. After that scan for thing set (I1, I2) just in the exchanges T1, T4, T5, T7, T8 and T9. For a given regular thing set PK, discover all nonpurge subsets that fulfill the base certainty, and afterward create all hopeful affiliation rules.

## 5. PROPOSED WORK

In a supermarket, suppose as a customer, he/she may want to know about what they can buy from the store after buying an item or two. It would also help the shopkeeper to arrange the items accordingly. For example either the related items can be placed at proximity and hence increasing the sales or at can be placed at one end so the customer may impulse shop on the way to other item. To achieve the desired result this proposed work uses Apriori algorithm. Which in turn mines the frequent item set out of the database available. Following is the basic architecture:



Following are the main components of basic architecture:

- Input Data: Giving the existing data set.
- Training the Data: The Apriori Algorithm will learn about the data.
- Building the Model: based on the support and confidence model will be build.
- Knowledge: Obtain the association rules.

## 6. ALGORITHM

- Step 1-Start.**
- Step 2-Enter the name of the customer.**
- Step 3-fetch the text file containing the previous transaction and the name of the products along with their id.**
- Step 4-Display the list of items and the transactions in the file.**
- Step 5-Ask the user to enter the minimum support.**
- Step 6-calculate  $I_1$ ,**  
A loop will be generated which will be checking the occurrence of each item and storing it in array.

**Step 7**-display only the items which have count equal to minimum support or more to it.

**Step 8**-calculate  $l_2$ . Two loops are run one starting from first item and the other loop starting from second item.  $f_1$  and  $f_2$  are flag variables if both are set then the combination is occurring and the value of  $t_1$  is incremented.

**Step 9**-for  $l_3$ , three loops are running first loop with one, second loop with two, third loop with three.

**Step 10**-three flag variables are incremented for every loop.

**Step 11**-if all three flag variables are set then counter variable is incremented.

**Step 12**-if the counter variable is more than or equal to the value of minimum count then display the item number along with the minimum count.

**Step 13**-stop.

## 7. IMPLEMENTATION

The proposed system consists of following four modules:

- An input is taken from the user, who will give the name for the file which will be written later on.

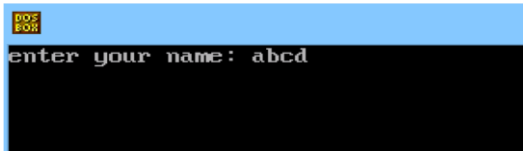


Fig 2: User Input

- Entering the minimum acceptance level



Fig 3: Minimum Acceptance Level

- Once the minimum acceptance level is entered, the algorithm starts.
  - When the algorithm is implemented in dataset, a new file is created and saved with the name which was asked at starting.



Fig 4: File Created

## 8. OUTPUT

Item	Count
1 citrus fruit	36
2 seed-patched bread	37
3 margarine	38
4 fresh mango	39
5 tropical fruit	40
6 yogurt	41
7 coffee	42
8 whole milk	43
9 flap fruit	44
10 cream cheese	45
11 meat spreads	46
12 other vegetables	47
13 condensed milk	48
14 long life bakery product	49
15 butter	50
16 rice	51
17 abrasive cleaner	52
18 softshells	53
19 soft-milk	54
20 bottled beer	55
21 flavor (vegetarian)	56
22 pet shampoos	57
23 cereals	58
24 white bread	59
25 bottled water	60
26 chocolate	61
27 card	62
28 flour	63
29	64
30	65
31	66
32	67
33	68
34	69
35	70
36	71
37	72
38	73
39	74
40	75
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65	100
66	101
67	102
68	103
69	104
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71	106
72	107
73	108
74	109
75	110
76	111
77	112
78	113
79	114
80	115
81	116
82	117
83	118
84	119
85	120
86	121
87	122
88	123
89	124
90	125
91	126
92	127
93	128
94	129
95	130
96	131
97	132
98	133
99	134
100	135

Fig 6: Output-1

Item	Count
L1:	
1	137
2	15
3	112
5	21
6	21
7	111
8	48
9	8
10	10
11	13
L2:	
1->3	14
1->5	15
1->6	13
1->8	15
1->10	13
3->5	13
3->8	16
5->6	16
5->7	13
5->8	18
5->9	15
5->10	13
6->7	13
6->8	111
6->9	13
6->10	14
8->9	15
8->10	13
L3:	
1->5->8	13
1->8->5	13
5->6->8	15

Fig 7: Output-2

## 9. CONCLUSION

In this study, able to complete the project successfully to full satisfaction. As proposed, created a customer assistance system and were able to generate a code for the system. In the course of completion a sound knowledge over general programming logic and C programming environment has been obtained. The final phase which is the generation of the code is successfully completed and tested. In future, the system can be integrated with a GUI to make it more interactive and user friendly.

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