# An Overview of Cryptographically Secure Pseudorandom Number generators and BBS

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#### **ABSTRACT**

In this manuscript we have presented a literature survey of cryptographically securepseudo random number generators, their requirements regarding statistical properties and next bit test. The paper also provides a brief overview of Blum Blum Shub (BBS) Generator specifically, which is considered to be the best cryptographically secure pseudorandom number generator. We have performed the rigorous testing of BBS generator on National Institute of Science and Technology (NIST) statistical test suite 2.1.1. Scatter plot and P-value distribution graphs are also included in the manuscript to support the conclusion.

#### **General Terms**

Random number generation

#### **Keywords**

Blum Blum Shub generator, Cryptographically Secure Pseudo Random Bit Generator, RSA generator

#### 1. INTRODUCTION

Random numbers are generated with the help of a computer program and are deterministic in nature, they are developed to beused in simulation to simulate natural phenomena and where a vast amount of random digits are needed. In the process of generating random digits a random seed of length l is obtained from a true random source, is then supplied to the algorithm to produce a longer bit stream of random bits of length  $k \gg l$ .

Many algorithms are designed to generate these long sequence of random bits but to predict the next generated bit in the sequence is difficult for a adversary but not impossible, so to protect the communication over internet, as SSL handshake process keys, Encryption keys are generated with these random number generators it is necessary that the generated random bits should be obtained from a cryptographically secure pseudo random number generator. Some Cryptographically secure pseudorandom number generators (CSPRNG) uses the source of entropy that are truly unbiased, fully random and unbreakable by any intruder, like Lavarand [1], Simon Cooper and Landon Curt Noll introduced the new version of Lavarand by replacing the lava lamps with another source of entropy a webcam with its lens cap on. The thermal "noise" produced by the webcam is captured it is digitized and then a Hash algorithm is applied over it, that do the mixing of numbers strip off unwanted sections of predictability and generates cryptographically secure random sequences. The new generator turn out to be more popular than the old lava lamp because it is license-free, patent-free, open source and easily available to user on the website. But in present manuscript we emphasize on cryptographically secure pseudo random numbers generators based on way function problems.

One of the most important tasks of random number generators is key generation but its uses are not limited to cryptography. Depending upon nature of generators, random number generators are classified; if the random number generator is based on any one-way function, it is easy to compute y=f(x)but very difficult to compute  $x=f^{-1}(y)$ , for example; Discrete log problem (Blum Micali Generator) [2], Quadratic residue problem (Blum Blum Shub) [3], Hash (FIPS -186) [4], Elliptic curve cryptography [5], Subset sum [6], Integer factorization (RSA generator) [7] it is said to be cryptographically secure pseudo random number generator (CSPRNG). A property of these RNGs is that there is no algorithm exist, which can find out next bit to be generated in the sequence given previous bits without knowledge of seed in polynomial time. If the RNG is to be used in simulation, it need not to be cryptographically secured but should have long cycle length and uniform distribution over the range of number domain.

A cryptographically secure pseudorandom bit is the bit that must be non-deterministic in nature and can be used for cryptographic purpose. To confirm this, next bit test is to be performed. Next-bit test is finding an polynomial time algorithm that can predict  $(k+1)^{th}$  bit with probability greater than 1/2, when given first k bits as input for bit generators and generates random bits that can be used for cryptographic application.

#### 2. LITERATURE SURVEY

Computer's first requirement of random numbers was for simulations and numerical computations such as Monte Carlo calculations. It is significant to note that the requirement of randomness is different in cryptographic applications than that of simulation. Prediction is often a prerequisite when we talk about cryptographically secure pseudo random number generator.

First cryptographically secure pseudo random number generator [7], in terms of unpredictability, was introduced by Adi Shamir in 1981 who is one of the inventors of RSA [8]. Shamir uses the core concept of RSA i.e. the problem of Integer factorization to ensure the security of his new CSPRNG, with the assumption of the strength of this CSPRNG is equivalent to the security of the RSA cryptosystem because of intractability of the problem of Integer factorization. On the other hand, since it uses modular exponentiation of huge numbers, makes it slow as well as not suitable for practical applications.

Micali-Schnorr introduced a slight improved and modified version of RSA generator is more efficient than the RSA since  $\left[N\left(1-\frac{2}{e}\right)\right]$  bits are generated per exponential by e, where e is encryption key for RSA. However each exponentiation requires one modular squaring per bit.

Subsequently another Cryptographically secure PRBG is introduced Blum Blum Shub generator [3] also known as BBS generator which works on the concept of quadratic residue one way function. Its security also depends upon the intractability of the Integer factorization of modulus N. BBS generator requires only one modular squaring per bit, instead of one modular exponentiation. In contrast to RSA generator, BBS generator is also slow but suitable for practical applications like session key generation, Public key cryptosystem, nonce etc. Many other generators were also proposed as cryptographically secure PRBG but RSA and BBS generators are the most famous among all of them.

## 3. REQUIREMENTS OF CRYPTOGRAPHICALLY SECURE PRBG

A good pseudo random generator is needed to qualify on some standards to prove to be truly random. To verify this many statistical test are performed that are used to find whether there exist any correlation or not and the generated bit sequence have a good period length and uniform distribution over U(0, 1). But unfortunately, there is no statistical test that can accomplish that if a PRNG passes all the tests of statistical test suite like National Institute of Science and Technology (NIST 2.1.1) [9] is flawless and cryptographically secure.

The requirement of normal PRBGs are satisfied by a cryptographically secure PRBG but contrarily is not true. They have to pass the statistical test suites as well as also have to prove the immunity over any adversary's attack, so that one should be unable to crack the PRBG.

Andrew Yao, the Knuth prize winner scientist mentioned in his paper in 1982 [10] that if a generator is passing the next bit test can pass all other polynomial time statistical test for randomness and should satisfy the property of unpredictability. It is necessary for a good PRBG to hold the property of unpredictability. There exist two types of unpredictability [11]:

#### • Forward unpredictability

Forward unpredictability is inability to predict next number in the sequence, with probability more than 1/2 i.e. 0.5 without the knowledge of seed, given that previous numbers are known.

#### • Backward unpredictability

In backward unpredictability seed should not be derived from the output of pseudo random number generator [12] this done because if the seed is derived then pseudorandom number generator is no more secure and its randomness is compromised.

James Reeds [13] specify two notable standards of randomness in his paper "Cracking a random number generator" in 1977.

 The usual statistical standard states that a sequence of numbers, which cannot be distinguished from a sequence of true random numbers chosen from the unit interval, isconsidered random. Sequence should be uniformly distributed over the given space of numbers. PRNGs that

- are acceptable by these standards are suitable for simulations, sampling, games, computer algorithms, medicine and similar applications.
- If a PRBG is to be used for a cryptographic application it should satisfy some key properties i.e. unpredictability is most important rather than uniform distribution and long cycle length. It is less important whether the sequence is uniformly distributed, but it is essential that the generated numbers should not contribute to adversary to find previous number or the next number going to generate.

### 4. BBS: THE CRYPTOGRAPHICALLY SECURE PRBG

Blum Blum Shub is a provably secure pseudo random number generator, proposed by Lenore Blum, Manuel Blum and Michael Shub in 1986 [3]. The algorithm is considered to beas secure as quadratic residue problem, an NP-complete problem. In other words, to break the BBS is equivalent to solve the quadratic residue problem, which in turn, would solve the NP-complete problem the basis of cryptography. Due to this reason thealgorithm is most preferable algorithm for cryptographic purpose like key generation. This section explains the algorithm along with the quadratic residue problem.

#### 4.1 Quadratic Residue Problem

For natural numbers a, n i.e. a,  $n \in N$  and  $a \in Z_n$ , a is said to be quadratic residue n if and only if a number x with  $x \in Z_n$  exists and a is congruent to x squared modulo n i.e.

$$a \equiv x^2 mod n \tag{1}$$

 $QR_n$  is used to represent the set of all quadratic residues modulo n and  $QNR_n$  stands for the set of all quadratic non-residues modulo n[14]. If n is an odd prime then its  $QR_n$  would contain elements less than n/2.

The quadratic residue problem is to check whether a given number a is quadratic residue modulo n or not. To know this one has to find a number x for which condition given in equation (1) is satisfied, that can be done only by using brute-force technique to exhaust  $Z_n$ . However, to compute its reverse i.e. finding a given numbers x, n, is quite easy to calculate, hence it is considered to be an NP-complete problem. The subsequent sectionillustrates how BBS uses the same problem as a one-way function.

#### **4.2 BBS: The Algorithm**

To use the concept of quadratic residue, Blum, Blum and Shub proposed to choose the two odd primes p and q, and compute  $n=p\cdot q$ . Then square modulo n of seed is computed and theresulting number is considered to be the first number generated. The seed is replaced with generated number insubsequent iterations and a square modulo n is computedagain, generating a number per iteration. To geta bit sequence, least significant bit of generated number isextracted per iteration and is added to the generated binarysequence. Hence BBS needs only one square (ormultiplication) per bit generated. Let the seed is s,  $s \in Z_n$ , then first number is

$$X_1 \equiv s^2 mod \ n$$
 and the bit  $b_1 \equiv X_1 mod \ 2$   
For  $i^{th}$  iteration  $X_i \equiv X_{i-1}^2 \mod n$  and  $b_i \equiv X_i \mod 2$ 

This way the algorithm needs to compute only one square operation to generate a bit, which is much less than any of the other cryptographically secure algorithm.

Following is the pseudo code of the algorithm:

#### BLUM\_BLUM\_SHUB (SEED):

- 1.  $X_0 = SEED$
- 2. Choose two odd prime p and q
- 3.  $n \leftarrow p \cdot q$
- 4.  $l \leftarrow length of sequence$
- 5. **for** $i \leftarrow 1$  to l
- 6.  $\mathbf{do}X_i \equiv X_{i-1}^2 \mod n$
- 7.  $\mathbf{do}b_i \equiv X_i mod \ 2$
- 8. **return** B =  $\langle b_1 b_2 b_3 ... b_l \rangle$

#### Example

Let p = 101, q = 97 and seed  $X_0 = 128$   $n = 101 \cdot 97 = 9797$   $X_1 \equiv 128^2 mod \ 9797 = 6587$   $b_1 = 1$   $X_2 \equiv 6587^2 mod \ 9797 = 7453$   $b_2 = 1$   $X_3 \equiv 7453^2 mod \ 9797 = 8016$   $b_3 = 0$  $X_4 \equiv 8016^2 mod \ 9797 = 7530$   $b_4 = 0$ 

 $X_5 \equiv 7530^2 mod \ 9797 = 5661 \qquad b_5=1$ 

 $X_6 \equiv 5661^2 mod \ 9797 = 934$   $b_6=0$ 

 $X_7 \equiv 934^2 mod \ 9797 = 423$   $b_7 = 1$ 

 $X_8 \equiv 423^2 mod\ 9797 = 2583 \qquad b_8=1$ 

The generate bit sequence of above example is 11001011.

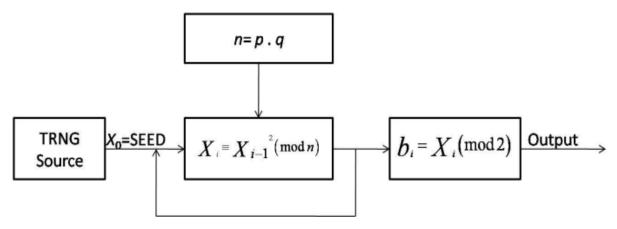


Fig 1: Schematic diagram of BBS

In this example of BBS generator, here we extract the least significant bits of the generated sequence  $X_i$  as it is mentioned in the original draft of the paper proposed by the Blum Blum and Shub in 1978. But if we extract the k least significant bits from the sequence rather than extracting one bit per squaring that is costlier and makes the functioning of generator slow, k bits per squaring increase the speed and also do not affect the security of algorithm.

#### 5. TESTING OF BBS

The randomness of BBS is tested rigorously using statistical test suites and scatter plots. The PRBGs used forcryptographic purpose needs to be cryptographically secure and unpredictable. To be confident about randomness of number generated from a PRBG, it is important to test its output sequences. There are several of tests batteries availablesuch as NIST statistical test suite [9], DIEHARD test [15], Donald Knuth's statistical test suite [16], and the Crypt-XS statistical test suite [17]. They all perform a number of tests to find different type of non-randomness. None of these is perfect in itself. Juan Soto [18] has shown that not all the testsare needed to be performed and the NIST statistical test suiteis the best in one of these. Hence we have used NIST statistical test suitests-2.1.1, regarded as most precise tests of randomness to analyze the statistical properties of BBS generator.

#### 5.1 The NIST suite

The NIST Test Suite, consisting of 15 tests, is a statistical package that tests the randomness of (arbitrarily long) binary sequences. These sequences can be produced either by hardware or by software based random number generators.

The tests are [9]:

- 1. The Frequency (Monobit) Test,
- 2. Frequency Test within a Block,
- 3. The Runs Test,
- 4. Tests for the Longest-Run-of-Ones in a Block,
- 5. The Binary Matrix Rank Test,
- 6. The Discrete Fourier Transform (Spectral) Test,
- 7. The Non-overlapping Template Matching Test,
- 8. The Overlapping Template Matching Test,
- 9. Maurer's "Universal Statistical" Test,
- 10. The Linear Complexity Test,
- 11. The Serial Test,
- 12. The Approximate Entropy Test,

- 13. The Cumulative Sums (Cusums) Test,
- 14. The Random Excursions Test, and
- 15. The Random Excursions Variant Test.

Further information about these tests is not the subject of present manuscript. The test suite calculates P-value, the probability that a perfect random number generator would have produced a sequence less random than the sequence that was tested [9]. A significance level ( $\alpha$ ) can be chosen for the tests. If P- $value \ge \alpha$ , then the null hypothesis is accepted, otherwise null hypothesis is rejected. The  $\alpha = 0.01$  indicates that one would expect 1 sequence in 100 sequences to be rejected. The P-value of P-values (P-values), describes Goodness-of-fit Distribution test on the P-value of the P-values).

#### 5.2 Statistical Test Results of BBS

For testing of suggested algorithm, we have generated 1000 sequences, each of  $10^6$  bits. Each of the sequence is generatedfrom different randomly chosen seed. The seeds are provided from a true random source - Random.org [19]. The generation of numbers has been done using C language library- GCC (GNU Compiler Collection) [20], and GMP(GNU Multiple Precision) arithmetic library [21] to handle large numbers. NIST 2.1.1 test battery is applied over each of thesesequence and *P-values* for all 15 tests are computed. The significance level  $\alpha$  is set to 0.01.

So, minimum 980 sequences must pass the test when sample size m = 1000 i.e. for all of the tests except random excursion and random excursion variant which have sample size of m =609 and hence needs 595 sequences to pass the test for sequences to be considered random. The parameters used for testing and results of NIST suite are summarized in Table 1 and 2 respectively:

Table 1. NIST parameter List

No of sequences tested	1,000
Length of each binary sequences	1,000,000 bits
Significance level	0.01
Block size	16
Template size	9
Maximum number of templates	40

Table 2. NIST2.1.1 testing results

S. No.	Name of test	No. of sequences with P-value≥0.01 (Success)	P-value of P-values	Proportion ofsequences passing the test					
1	Frequency test	983	0.057146	0.983					
2	Block Frequency test	988	0.837781	0.988					
3	Cumulative Sums test								
	Forward sums test	983	0.307077	0.994					
	2) Reverse sums test	983	0.268917	0.983					
4	Runs test	989	0.452173	0.989					
5	Longest Run test	983	0.801865	0.983					
6	Rank test	987	0.970302	0.987					
7	FFT test	986	0.070299	0.991					
8	8 Non-Overlapping Template matching test (Template Length = 9)								
	1. Template = 000000011	981	0.90569	0.981					
	2. Template = 110000000	990	0.310049	0.99					
	3. Template = 111001010	989	0.884671	0.989					
	4. Template = 111001100	985	0.548314	0.985					
	5. Template = 111100000	982	0.263572	0.982					
	6. Template = 111101110	994	0.00087	0.994					
	7. Template = 111110100	988	0.496351	0.988					
	8. Template = 111011100	994	0.161703	0.994					
9	Overlapping Template test	983	0.167184	0.983					
10	Universal test	990	0.417219	0.99					
11	Approximate Entropy test	990	0.630872	0.993					
12	Random Excursions test	1	·						
	1. x = -4	615	0.550479	0.992					

	2. x = -3	613	0.446255	0.989					
	3. x = -2	613	0.540661	0.989					
	4. x = -1	617	0.258434	0.995					
	5. x = 1	614	0.886546	0.99					
	6. x = 2	613	0.623687	0.987					
	7. $x = 3$	615	0.913523	0.992					
	8. x = 4	614	0.808301	0.99					
13	Random Excursion Variant test								
	1. x = -9	600	0.103035	0.985					
	2. x = -8	602	0.3824	0.988					
	3. $x = -7$	601	0.631914	0.986					
	4. $x = -6$	600	0.618038	0.985					
	5. $x = -5$	600	0.821041	0.985					
	6. $x = -4$	600	0.414525	0.985					
	7. x = -3	603	0.6562	0.99					
	8. $x = -2$	604	0.379555	0.991					
	9. x = -1	604	0.855534	0.991					
	10. x= 1	605	0.652733	0.993					
	11. x = 2	597	0.505865	0.98					
	12. x = 3	592	0.126536	0.972					
	13. x = 4	597	0.272297	0.98					
	14. x = 5	598	0.312791	0.981					
	15. $x = 6$	598	0.429618	0.981					
	16. $x = 7$	599	0.021627	0.983					
	17. x = 8	602	0.011722	0.988					
	18. x = 9	604	0.855534	0.991					
14	Serial test	991	0.853049	0.991					
15	Linear Complexity test	992	0.298282	0.992					

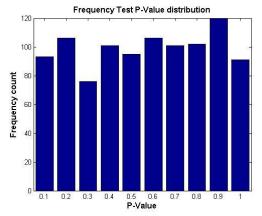


Fig 2: Frequency Test

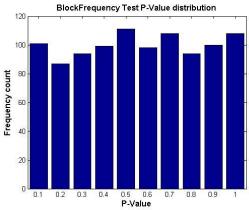


Fig 3: Block Frequency Test

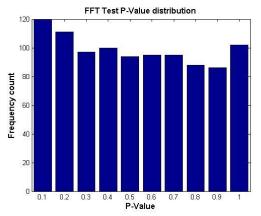


Fig 4: FFT Test

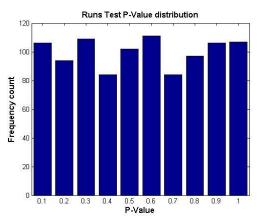


Fig 5: Runs Test

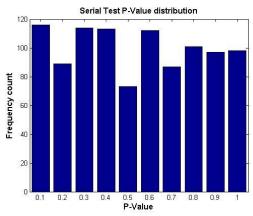


Fig 6: Serial Test

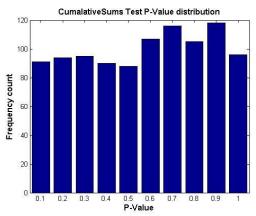


Fig 7: Cumulative Sums Test

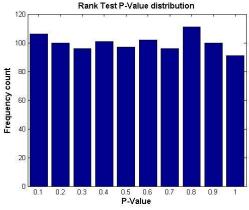


Fig 8: Rank Test

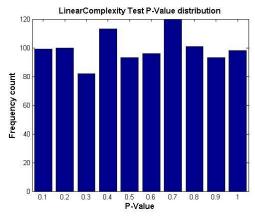


Fig 9: Linear Complexity Test

Uniform-distribution of *P-values* for 1000 number of binary sequences has also been represented by histograms by dividing the complete interval of *P-values* [0, 1] is 10 equal sub-intervals and the *P-values* that lie in each subinterval are plotted. For four of these tests, this distribution has been displayed in Figure 2 to 5 for four of these tests.

It is clear from the Table 2 and the Figure 2 to 5 that the P-value $_T$  for each of these tests lies in confidence interval i.e. the tested binary sequence passes all these tests. These all figures and tables are designed using finalAnalysisReport.txt file generated by NIST test suite (sts-2.1.1), which is provided in the appendix of this manuscript. We have performed the test on some other samples also and these samples pass the tests as well.

#### 5.3 Scatter Plot

Scatter Plots are used to show uniformity or or or of the numbers. The scatter plot of numbers generated for BBS have also been plotted in MATLAB. The motivation behind this is to shows the distribution graphically rather than statistically in probabilistic terms. The figure 6 contains the scatter plot of first 1000 numbers generated by BBS with value of p=98207 and q=101111 and seed is given at random.

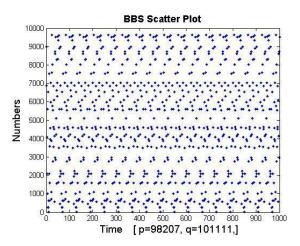


Fig 6: Scatter Plot of BBS

As the scatter plot shows, there exists a correlation between the numbers generated in subsequent iterations, but it is not undesirable as James Reed [13] proved in his paper that cryptographically secure pseudorandom number generators need not to have uniform distribution; they must be unpredictable and provably secure.

#### 6. CONCLUSION

Since it is widely believed that no polynomial time algorithmexist that can guess the next bit, more than the probability of 0.5 generated by BBS generators and by our study we conclude that BBS, which is based on Composite quadratic residue is provably secure, is random enough to be used in cryptographic applications when computed with very large numbers. The sequence is generated in BBS by extracting least significant bits  $b_i$  from  $x_i$ , but if we extract the k least significant bits from each  $x_i$ , the security of PRBG still remain intractable as well as fast generation can also be achieved.

#### 7. ACKNOWLEDGMENTS

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#### **APPENDIX**

NIST sts-2.1.1 output file finalAnalysisReport.txt for Blum Blum Shub generator:

116 99 74 99 128 96 90 101 88 109	0.014550 988/1000	NonOverlappingTemplate
	0.463512 995/1000	NonOverlappingTemplate
86 117 98 113 87 104 96 113 94 92	0.257004 994/1000	NonOverlappingTemplate
104 96 92 78 108 96 92 106 118 110	0.222480 994/1000	NonOverlappingTemplate
111 98 87 106 110 93 95 95 109 96	0.713641 995/1000	NonOverlappingTemplate
100 108 110 115 96 108 95 90 95 83	0.429923 986/1000	NonOverlappingTemplate
88 109 91 98 102 107 92 102 106 105	0.841226 990/1000	NonOverlappingTemplate
99 115 90 93 117 104 100 102 94 86	0.422638 989/1000	NonOverlappingTemplate
82 101 96 99 111 96 105 98 115 97	0.593478 990/1000	NonOverlappingTemplate
89 86 97 94 93 120 89 101 108 123	0.084037 989/1000	NonOverlappingTemplate
103 103 94 122 102 100 90 93 101 92	0.579021 989/1000	NonOverlappingTemplate
119 86 84 103 91 101 97 109 106 104	0.314544 983/1000	NonOverlappingTemplate
108 106 108 89 91 89 105 103 105 96	0.777265 987/1000	NonOverlappingTemplate
102 115 74 106 102 104 91 92 109 105	0.206629 987/1000	NonOverlappingTemplate
106 91 110 77 123 93 103 103 103 91	0.111389 994/1000	NonOverlappingTemplate
		NonOverlappingTemplate
	0.664168 992/1000	NonOverlappingTemplate
98 107 95 106 107 98 87 105 103 94	0.907419 989/1000	NonOverlappingTemplate
114 97 84 90 110 105 83 101 120 96	0.125200 988/1000	NonOverlappingTemplate
101 92 85 94 110 111 109 95 118 85	0.212184 993/1000	NonOverlappingTemplate
107 83 94 107 102 108 104 110 88 97	0.574903 988/1000	NonOverlappingTemplate
107 118 102 99 88 101 88 81 117 99	0.154629 984/1000	NonOverlappingTemplate
113 94 113 104 103 95 105 97 88 88	0.589341 987/1000	NonOverlappingTemplate
103 87 91 96 92 109 98 116 99 109	0.572847 993/1000	NonOverlappingTemplate
117 101 109 77 109 98 115 78 97 99	0.048093 982/1000	NonOverlappingTemplate
108 126 86 94 91 90 98 102 98 107	0.205531 993/1000	NonOverlappingTemplate
92 102 104 98 92 107 103 96 102 104	0.981940 991/1000	NonOverlappingTemplate
91 112 108 97 111 104 106 83 100 88	0.433590 985/1000	NonOverlappingTemplate
85 102 98 104 104 112 83 111 104 97	0.490483 995/1000	
		NonOverlappingTemplate
95 102 99 96 103 92 103 112 100 98	0.973055 992/1000	NonOverlappingTemplate
123 92 107 120 91 86 91 97 93 100	0.103138 984/1000	NonOverlappingTemplate
92 95 98 110 96 103 106 108 102 90	0.896345 986/1000	NonOverlappingTemplate
105 115 104 105 80 120 88 107 94 82	0.058243 992/1000	NonOverlappingTemplate
90 98 98 97 109 87 96 100 113 112	0.641284 992/1000	NonOverlappingTemplate
110 109 91 92 104 88 105 120 92 89	0.278461 985/1000	NonOverlappingTemplate
105 108 94 97 114 100 87 86 103 106	0.595549 989/1000	NonOverlappingTemplate
98 105 95 92 106 99 104 106 87 108	0.883171 983/1000	NonOverlappingTemplate
100 114 97 105 97 97 112 100 88 90	0.703417 989/1000	NonOverlappingTemplate
93 97 101 119 98 103 98 79 109 103	0.377007 987/1000	NonOverlappingTemplate
100 103 92 109 98 114 98 94 91 101	0.854708 993/1000	NonOverlappingTemplate
111 103 108 98 107 103 93 98 94 85	0.769527 982/1000	NonOverlappingTemplate
109 105 104 105 98 94 94 110 93 88	0.820143 995/1000	NonOverlappingTemplate
92 104 103 95 96 105 97 99 112 97	0.956729 990/1000	NonOverlappingTemplate
96 98 94 90 89 127 114 89 104 99	0.145326 989/1000	NonOverlappingTemplate NonOverlappingTemplate
	0.319084 985/1000	NonOverlappingTemplate
101 86 97 116 106 105 97 97 98 97	0.784927 987/1000	NonOverlappingTemplate
93 82 94 114 91 101 94 95 114 122	0.112708 993/1000	NonOverlappingTemplate
101 115 106 80 93 111 104 97 107 86	0.274341 990/1000	NonOverlappingTemplate
108 101 96 115 89 90 99 104 92 106	0.695200 990/1000	NonOverlappingTemplate
104 93 94 93 100 90 106 112 101 107	0.851383 985/1000	NonOverlappingTemplate
133 108 105 102 97 100 91 98 85 81	0.028625 988/1000	NonOverlappingTemplate
94 103 101 108 90 100 91 104 115 94	0.771469 990/1000	NonOverlappingTemplate
103 112 101 109 112 103 100 80 82 98	0.264901 994/1000	NonOverlappingTemplate
100 90 101 119 113 110 96 90 82 99	0.229559 989/1000	NonOverlappingTemplate
107 112 106 92 87 109 88 85 111 103	0.317565 987/1000	NonOverlappingTemplate
111 95 102 101 98 87 111 88 108 99	0.684890 987/1000	NonOverlappingTemplate
110 103 89 95 94 115 98 97 102 97	0.796268 991/1000	NonOverlappingTemplate
102 122 98 92 100 99 87 100 89 111	0.377007 990/1000	NonOverlappingTemplate
111 87 100 90 107 111 107 91 93 103	0.587274 997/1000	NonOverlappingTemplate
105 103 114 103 94 102 100 95 98 86	0.830808 988/1000	NonOverlappingTemplate
		11 3 1
		NonOverlappingTemplate
107 97 87 97 115 98 94 85 104 116	0.352107 991/1000	NonOverlappingTemplate
124 119 89 95 88 92 100 100 107 86	0.081510 991/1000	NonOverlappingTemplate
104 108 116 106 90 95 113 90 84 94	0.305599 990/1000	NonOverlappingTemplate
102 91 83 98 105 99 107 113 101 101	0.715679 986/1000	NonOverlappingTemplate
111 103 99 114 100 81 119 96 76 101	0.058612 992/1000	NonOverlappingTemplate
90 111 94 91 102 102 101 100 108 101	0.903338 990/1000	NonOverlappingTemplate
97 123 106 88 102 93 96 81 111 103	0.172816 987/1000	NonOverlappingTemplate
105 106 105 93 107 79 103 96 104 102	0.668321 992/1000	NonOverlappingTemplate
122 106 80 94 86 91 98 100 118 105	0.069863 986/1000	NonOverlappingTemplate
109 107 110 98 91 106 86 99 94 100	0.755819 991/1000	NonOverlappingTemplate
111 105 115 83 109 104 99 113 76 85	0.044508 992/1000	NonOverlappingTemplate
98 93 91 103 102 89 115 98 105 106	0.781106 993/1000	NonOverlappingTemplate
86 110 109 106 108 91 86 90 91 123	0.101311 993/1000	NonOverlappingTemplate NonOverlappingTemplate
115 103 82 84 104 102 104 105 95 106	0.404728 982/1000	
		NonOverlappingTemplate
106 115 81 116 97 100 87 90 105 103	0.219006 992/1000	NonOverlappingTemplate
123 108 96 89 107 109 88 95 85 100	0.184549 979/1000 *	NonOverlappingTemplate

0.0	100	0.0	110	0.7	0.5	100	0.0	0.7	100	0 040501	000/1000	NI O1
	122		113	87		109	90		102	0.240501	990/1000	NonOverlappingTemplate
	101						88	96	99	0.976266	990/1000	NonOverlappingTemplate
112	87		121	115	107	103	84	102	97	0.013102	991/1000	NonOverlappingTemplate
	123	99	96	95		106	90	103		0.132640	990/1000	NonOverlappingTemplate
100	120		116	90	106	103	87	95	96	0.224821	981/1000	NonOverlappingTemplate
86	107	93		106	97	91		109		0.518106	994/1000	NonOverlappingTemplate
100	95		106		97	92		116	99	0.861264	992/1000	NonOverlappingTemplate
90	95	94		108	95	94	107	101		0.858002	993/1000	NonOverlappingTemplate
95	86		109	79		104	100	124		0.125200	988/1000	NonOverlappingTemplate
102	99	95		111	101	99	99	86	96	0.825505	986/1000	NonOverlappingTemplate
89		108		106	92		128	84	95	0.024688	994/1000	NonOverlappingTemplate
97	103	90		106	88	110	103		113	0.680755	996/1000	NonOverlappingTemplate
99		106	89	86	105	118	93		100	0.502247	992/1000	NonOverlappingTemplate
	103		90	86	104		105		115	0.583145	992/1000	NonOverlappingTemplate
122	83	102		98	84		100	102	93	0.167184	983/1000	OverlappingTemplate
124	101	93		106	97		106	93	98	0.417219	990/1000	Universal
99		103			93		102		120	0.630872	990/1000	ApproximateEntropy
66	69	57	55	69	68	60	57	70	49	0.550479	615/620	RandomExcursions
65	60	57	76	63	73	59	59	59	49	0.446255	613/620	RandomExcursions
59	71	56	55	69	69	71	58	51	61	0.540661	613/620	RandomExcursions
66	57	61	75	71	52	74	55	55	54	0.258434	617/620	RandomExcursions
65	65	67	67	58	66	65	51	56	60	0.886546	614/620	RandomExcursions
67	50	69	57	63	54	59	67	72	62	0.623687	613/620	RandomExcursions
63	67	52	55	65	64	66	67	63	58	0.913523	615/620	RandomExcursions
58	67	53	63	55	61	59	65	73	66	0.808301	614/620	RandomExcursions
56	70	62	64	63	54	63	47	73	68	0.446255	612/620	RandomExcursionsVariant
70	50	58	68	56	60	66	57	69	66	0.684024	613/620	RandomExcursionsVariant
58	65	53	70	56	62	72	55	61	68	0.707249	615/620	RandomExcursionsVariant
56	69	58	69	50	63	67	55	63	70	0.637119	611/620	RandomExcursionsVariant
63	67	67	64	54	57	56	61	72	59	0.861473	610/620	RandomExcursionsVariant
62	67	68	50	61	64	61	60	64	63	0.938551	610/620	RandomExcursionsVariant
66	67	49	55	66	74	57	69	71	46	0.145858	613/620	RandomExcursionsVariant
64	60	63	65	53	62	76	60	62	55	0.777948	614/620	RandomExcursionsVariant
49	65	66	58	78	66	56	62	54	66	0.379967	612/620	RandomExcursionsVariant
57	63	52	68	55	64	66	75	66	54	0.560348	615/620	RandomExcursionsVariant
55	56	61	57	77	63	59	76	54	62	0.369073	612/620	RandomExcursionsVariant
48	71	68	58	65	67	44	59	68	72	0.144531	614/620	RandomExcursionsVariant
71	53	70	60	65	59	57	59	61	65	0.858847	617/620	RandomExcursionsVariant
64	62	62	52	67	67	60	62	59	65	0.970348	617/620	RandomExcursionsVariant
61	61	64	58	66	52	72	59	68	59	0.858847	616/620	RandomExcursionsVariant
52	71	52	61	67	78	55	61	68	55	0.258434	617/620	RandomExcursionsVariant
53	64	56	64	64	59	63	66	61	70	0.938551	618/620	RandomExcursionsVariant
55	60	64	58	60	63	61	61	72	66	0.957555	617/620	RandomExcursionsVariant
116	89	114	113	73	112	87	101	97	98	0.035406	986/1000	Serial
107	108	108	97	78	89	123	86	107	97	0.072514	988/1000	Serial
99	100	82	113	93	96	125	101	93	98	0.192724	991/1000	LinearComplexity

The minimum pass rate for each statistical test with the exception of the random excursion (variant) test is approximately = 980 for a sample size = 1000 binary sequences.

The minimum pass rate for the random excursion (variant) test is approximately = 606 for a sample size = 620 binary sequences.

For further guidelines construct a probability table using the MAPLE program provided in the addendum section of the documentation.