

Lossless Compression of Medical Images using Multiresolution Polynomial Approximation Model

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ABSTRACT

In this paper, a simple fast lossless image compression method is introduced for compressing medical images, it is based on integrates multiresolution coding along with polynomial approximation of linear based to decompose image signal followed by efficient coding. The test results indicate that the suggested method can lead to promising performance due to flexibility in overcoming the limitations or restrictions of the model order length and extra overhead information required compared to traditional predictive coding techniques.

General Terms

Multiresolution and polynomial approximation within high synthetic coding architecture for lossless image compression.

Keywords

Medical images, lossless image compression, multiresolution coding and polynomial representation.

1. INTRODUCTION

Medical imaging it also known as diagnostic imaging lie at the heart of healthcare. Various medical digital images available either in 2D or 3D forms depending on the application such as magnetic resonance (MR), ultrasound (US), computerized tomography (CT), nuclear medicine (NM), positron emission tomography (PET), digital subtraction angiography (DSA) and X-rays images. Today the 2D medical imaging dominates the use due to its simplicity, lowest cost and resolution efficiency, but unfortunately comes with large number of bits required. Reducing the medical image size would allow much more effective use of space (storage) and/or time which represent the core of lossless image compression type that characterized by preserving the information; where the image can be reconstructed exactly as the original in which no information is lost. Generally, it is possible to do lossless compression with techniques such as Huffman coding, Arithmetic coding, Lempel-Ziv, Differential Pulse Code Modulation and Multiresolution techniques; but most of these methods leads to limited compression rate results. Reviews of medical image compression techniques can be found in [1]-[7].

Multiresolution similar to pyramids techniques [8] utilized efficiently for medical image compression due to its simplicity, higher compression rates, fast and easy to implement [9]-[11]. Its implementation is generally composed of two basic steps filtering and decimation (i.e., sub-sampling) process, for more details see [12]-[14].

Multiresolution or multi-layered images along with predictive coding has received increasing interest since Das and Burgett [15] showed the ideal of efficient exploitation of the

traditional means of predictive coding, and multi-resolution predictive coding versus other lossless techniques, on a number of medical images. The multiresolution predictive coding techniques, in spite of its proven effectiveness, still affected by the modelling order and formula utilized (i.e., number of neighbours and the dependency form of causal/acausal with 1D or 2-D structure), coefficient estimation techniques (i.e., linear/nonlinear) and also the need to code the seed pixel values that represent the heavy load that strongly decreases the compression rate. Efforts have been devoted by a number of researchers that have exploited the polynomial approximation representation technique to compress images [16,17] to overcome seed problems, along with improving the compression rates where there is no need to code the overhead information compared to the traditional predictive coding techniques.

In this paper, a simple and fast lossless method for compressing medical images is introduced that based on exploited the multiresolution for obtains images of different frequencies, and utilized first order polynomial representation to remove the redundancy between neighbouring pixels that efficiently improve compression rate. The rest of the paper is organized as follows, section 2 contains comprehensive clarification of the proposed system; the results of the proposed system is given in section 3.

2. THE PROPOSED SYSTEM

The main concerns in the proposed system are:

- Get the benefit of multiresolution techniques of wavelet transforms that characterized by high image quality with high compression ratios, due to exploits both the spatial and frequency correlation of data by contractions and translations of mother wavelet on the input data, supports the multi-resolution analysis of data and symmetric nature.
- By incorporating the linear polynomial representation to remove the spatial redundancy embedded on the approximation band (LL) of the second layered multiwavelet that corresponds to low resolution image which contains low variation part of the image data that significantly increase the efficiency of the compression rates.
- Run length coding is used to efficiently compress the coded information along with Huffman coding.

The implementation of the proposed system is explained in the following steps, the layout of the encoder is illustrated in Figure 1:

Step 1: Load the input uncompressed image I of size $N \times N$ that corresponds to high resolution image.

Step 2: Perform multi-wavelet transforms that decompose image into two layers, in other words in the first layer the image decomposed into approximation and detail sub bands (LL_1 , LH_1 , HL_1 and HH_1) which corresponds to medium resolution image each of size $(N/2 \times N/2)$, only the approximation sub-band (LL_1) of the first layer is exploited as an input to create the second layer that also decomposed into approximation and detail sub bands (LL_2 , LH_2 , HL_2 and HH_2) which corresponds to low resolution image each of size $(N/4 \times N/4)$.

Step 3: Partition the low level approximation sub-band (LL_2) into nonoverlapping blocks of fixed size $n \times n$, and performs the polynomial representation according to equations (1,2,3) [16].

$$a_0 = \frac{1}{n \times n} \sum_{i=0}^{n-1} \sum_{j=0}^{n-1} LL_2(i, j) \dots \dots \dots (1)$$

$$a_1 = \frac{\sum_{i=0}^{n-1} \sum_{j=0}^{n-1} LL_2(i, j) \times (j - x_c)}{\sum_{i=0}^{n-1} \sum_{j=0}^{n-1} (j - x_c)^2} \dots \dots \dots (2)$$

$$a_2 = \frac{\sum_{i=0}^{n-1} \sum_{j=0}^{n-1} LL_2(i, j) \times (i - y_c)}{\sum_{i=0}^{n-1} \sum_{j=0}^{n-1} (i - y_c)^2} \dots \dots \dots (3)$$

Where $LL_2(i, j)$ is the low resolution approximation sub-band of original image block of size $(n \times n)$ and

$$x_c = y_c = \frac{n-1}{2} \dots \dots \dots (4)$$

Step 4: Create the approximated or predicted image value \tilde{LL}_2 of low resolution using the estimated polynomial coefficients for each block representation:

$$\tilde{LL}_2 = a_0 + a_1(j - x_c) + a_2(i - y_c) \dots \dots (5)$$

Step 5: Find the residual or prediction error as difference between the original low resolution approximation sub-band (LL_2) and the predicted one \tilde{LL}_2 .

$$R(i, j) = LL_2(i, j) - \tilde{LL}_2(i, j) \dots \dots \dots (6)$$

Step 6: Apply entropy encoder on the compressed information using run length code which is passed through Huffman coding to remove the rest of redundancy. The coded information composed of the residual image values that characterized by less correlation with smaller variance than the original pixel values, and with highly packing information around the zero. In addition to polynomial coefficients (a_0, a_1, a_2) and the details sub bands of first and second layers ($LH_1, HL_1, HH_1, LH_2, HL_2$ and HH_2).

To reconstruct the decompressed image all the above mentioned steps are reversed as shown in Figure 2, where the decoder exploits the information received from the encoder to reconstruct the low resolution approximation subband image (LL_2), by first utilizing the polynomial coefficients to build a predicted approximated subband image, and then adding the residual to the prediction, such that:

$$LL_2(i, j) = R(i, j) + \tilde{LL}_2(i, j) \dots \dots \dots (7)$$

The low resolution level that represent the last or bottom layered in terms of reconstructed approximation subband (LL_2) and detailed sub bands coded information (LH_2, HL_2 and HH_2) exploited to build or construct the approximation subband of up-sequence layer (LL_1) that corresponds to medium approximation resolution subband. Finally, all the medium resolution sub bands utilized to reconstruct the compressed or high resolution decoded image I . The process is worked in reverse to build or construct the up-sequence layer, using the subsequent layer where each down-layered information is used to build the consecutive up-layer information.

3. EXPERIMENTS AND RESULTS

Experiments were performed to test the system performance on a number of medical images of different types (see Figure 3 for an over view), all the images are gray of 256 gray levels (8 bits/pixel) with two sizes either 256×256 pixels or 512×512 pixels.

The compression ratio, which is the ratio of the original image size to the compressed size, was adopted as a packing measure. Since, there is no degradation need to be evaluated in lossless compression where the decoded compressed image is identical to the original image, so the only guide here to the efficiency of proposed system is compression efficiency.

The total compressed size information is given by:

$$TCS = [\text{no. bits for coding the low residual image } R(i, j) + \text{no. bits for coding the coefficients } (a_0, a_1, a_2) + \text{no. bits for coding the low detail sub bands } (LH_2, HL_2 \text{ and } HH_2) + \text{no. bits for coding the medium detail sub bands } (LH_1, HL_1, HH_1)] \dots \dots \dots (8)$$

The results shown in Tables 1 and 2, illustrates that the high compression rate is attained of the proposed system due to utilization of effective multiresolution along with the efficient linear polynomial model of three coefficients (a_0, a_1, a_2) in which no need to extra information to be used like seed values (i.e., sometimes referred to as overhead information or side information) compared to the traditional predictive coding method. It is clear that the compression rate generally varies according to the block size, where a small block size has large number of coefficients with small residual, and as the block size gets bigger the coefficient highly decreased versus no or small slightly change in residual size, since utilization of only the approximation subband of low-frequency domain of low variation information. Implicitly meaning that the compression rate is directly affected by coefficients size compared to residual size. Also the result illustrates that the size of low and medium resolution detail sub bands represent the consumption of bytes compared to the polynomial part. Lastly, the techniques does not suffering from the blocking effects as the block gets bigger, which differs from other compression techniques due to dominating residual image.

4. ACKNOWLEDGMENTS

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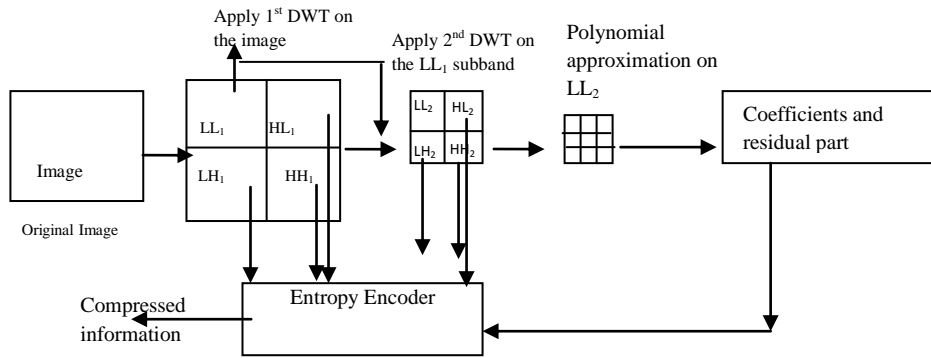


Fig 1: Encoder structure of the proposed system

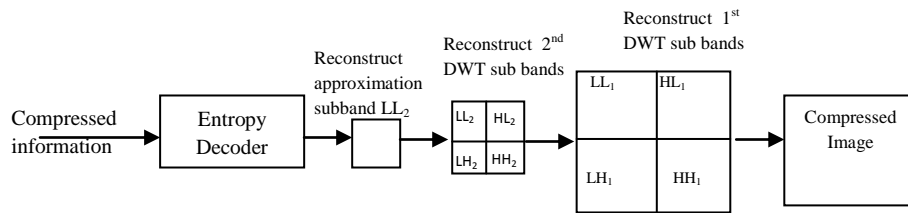
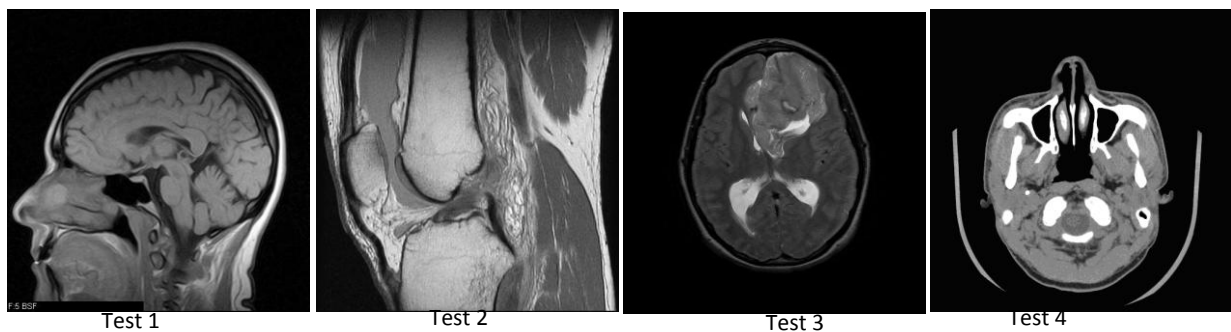


Fig 2: Decoder structure of the proposed system



Group (a) of samples all of 256×256 pixels



Group (b) of samples all of 512×512 pixels

Fig 3: Overview of the medical test images

Table 1: Compression performance of the proposed system of block size 4×4 on the tested medical image.

Tested images		Size in bytes of original image	Size in bytes of residual image	Size in bytes of coefficients	Size in bytes of low detail sub bands	Size in bytes of medium detail sub bands	Size in bytes of compressed information	Comp. Ratio
Group (a)	Test1	65536	438	1470	1118	4326	7352	8.9140
	Test2	65536	508	1692	1352	5064	8616	7.6063
	Test3	65536	512	1468	1198	4248	7426	8.8252
	Test4	65536	380	956	608	2224	4168	15.7236
Group (b)	Test1	262144	1950	4435	5792	16222	28399	9.2307
	Test2	262144	2048	5312	5920	22008	35288	7.4287
	Test3	262144	1680	3935	3908	13456	22979	11.4079
	Test4	262144	1420	3182	2199	6422	13233	19.8248

Table 2: Compression performance of the proposed system of block size 8×8 on the tested medical image.

Tested images		Size in bytes of original image	Size in bytes of residual image	Size in bytes of coefficients	Size in bytes of low detail sub bands	Size in bytes of medium detail sub bands	Size in bytes of compressed information	Comp. Ratio
Group (a)	Test1	65536	442	370	1118	4326	6256	10.4757
	Test2	65536	512	410	1352	5064	7338	8.9310
	Test3	65536	514	368	1198	4248	6328	10.3565
	Test4	65536	380	242	608	2224	3454	18.9739
Group (b)	Test1	262144	1961	1128	5792	16222	25103	10.4427
	Test2	262144	2050	1330	5920	22008	31308	8.3731
	Test3	262144	1688	933	3908	13456	20045	13.0777
	Test4	262144	1422	850	2199	6422	10893	24.0653

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