

Improved Meta-Flattened Butterfly Multistage Interconnection Network

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ABSTRACT

Parallel processing is efficient form of information processing which means to implement high performance computing systems. A communication network that links processors and memory modules determines the efficiency of these parallel systems. To provide the required connectivity and performance at reasonable cost, an interconnection network is used. Hence, multistage interconnection networks are a good way for providing communication in these systems. This paper includes two major contributions. Firstly, it describes the flaws of existing Meta-flattened Network (MFN). Secondly, a new Fault-tolerant multistage interconnection network named as Improved Meta-Flattened Butterfly Network (IMFN) is proposed that can improve the routing problems of Meta-flattened Network. Performance of the proposed network is analyzed in terms of cost and permutation possibility. The performance comparison of the IMFN with MFN shows that the proposed network IMFN gives much better performance in terms of permutation.

Keywords

Multistage interconnection network, meta-flattened network, Flattened Butterfly, permutation passability

1. INTRODUCTION

Interconnection Networks (INs) are considered as a good communication medium for parallel systems. They limit the paths between different communicating nodes in order to minimize the switch complexity, while giving a certain level of parallelism which is superior to that of a bus. The design of a suitable interconnection network for inter-processor communication is one of the key issues of the system performance. Multistage interconnection networks (MINs) provide cost-effective, high-bandwidth communication between processors and/or memory modules in comparison to bus and crossbar interconnection networks [13]. Multi-stage Interconnection Network plays a vital role on the performance of these multiprocessor systems. Considering availability of paths to establish new connections, MINs are classified into three categories: blocking, non-blocking, and re-arrangeable networks [2, 3, 4].

The main shortcoming of Meta-Flattened Network which was based on Flattened Delta Network [5] is that it is less fault-tolerant. In case of failure of a switching element or a link, the request can't be passed on to all linked destinations. For example, if a 1st switching element (SE) of middle stage (2nd) fails then the request coming to that SE will not reach 1st four destinations. Hence, in this paper, a novel structure which referred to as Improved Meta-Flattened Network (IMFN) is introduced in order to increase the number of paths between every pair of sources and destinations. By using this network, the fault-tolerance can be improved greatly.

The paper is structured as five major sections. In the first section, MINs are briefly introduced. Then, the existing Meta-flattened network (MFN) is described. The construction of Improved Meta-flattened network (IMFN) is presented in Section 3. In Section 4, the performance of IMF and MF are compared in terms of two

parameters: i.e. permutation possibility, bandwidth and cost. Finally results in Section 5.

2. META FLATTENED DELTA NETWORK

In MFN networks, the structure of the first and the last stages remains constant. Also, similar to a flattened network, the intermediate stages are merged to form a single stage. Two methods can be adopted to flatten intermediate stages. First, the stages can be flattened in groups of two, which is mainly applicable to networks with the even number of stages. Second, all intermediate stages can be implemented as a flattened network. Figure 1 represents the organizations of Meta-Flattened Network with 16 inputs. As shown in this figure, the number of stages is three and the number of inputs and outputs in the intermediate routers increases. [1]

3. CONSTRUCTION PROCEDURE OF IMPROVED META FLATTENED NETWORK

Improved meta-flattened Network (IMFN) is a multistage interconnection network, designed from Meta-flattened Network. An $N \times N$ ($2^n \times 2^n$) network consists of m stages (where $m = \log_2 N/2$). All the stages contain equal number of switching elements. The switches in the last stage are of size 2×2 whereas stages from 1 to $m-1$ are having switches of size 3×3 . IMFN of size 16×16 is shown in Figure 2.

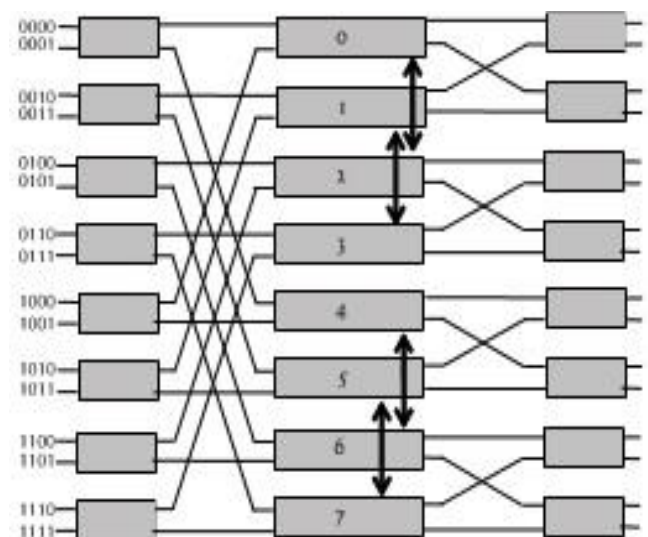


Fig 1: MF-Butterfly

Following structural changes have been made in IMFN:
1) Switches in the 1st stage are of size 3×3 instead of 2×2 .
2) Change in connections.

4. PERFORMANCE MEASURES

The performance of both the Networks has been analysed in terms of cost, permutation passability and bandwidth.

4.1 Cost

An assumption is made to estimate the cost of a network that is the cost of a switch is proportional to the number of gates involved, which is roughly proportional to the cross-points within a switch [7],[8], [9]. For example a 2x2 switch has 4 units of hardware cost whereas a 3x3 switch has 9 units. The estimated cost for IMFN MIN is given below in Table 1.

Cost of 8 2x2 switches i.e. $8 \times 4 = 32$

Cost of 16 3x3 switches i.e. $16 \times 9 = 144$

Total cost of Improved Meta-flattened network (IMFN) = $32 + 144 = 176$.

Table 1: Cost of IMFN

NETWORK	COST
Improved meta-flattened network (IMFN)	176

There is a little increase in cost but this is negligible taking in account performance improvement using other parameters.

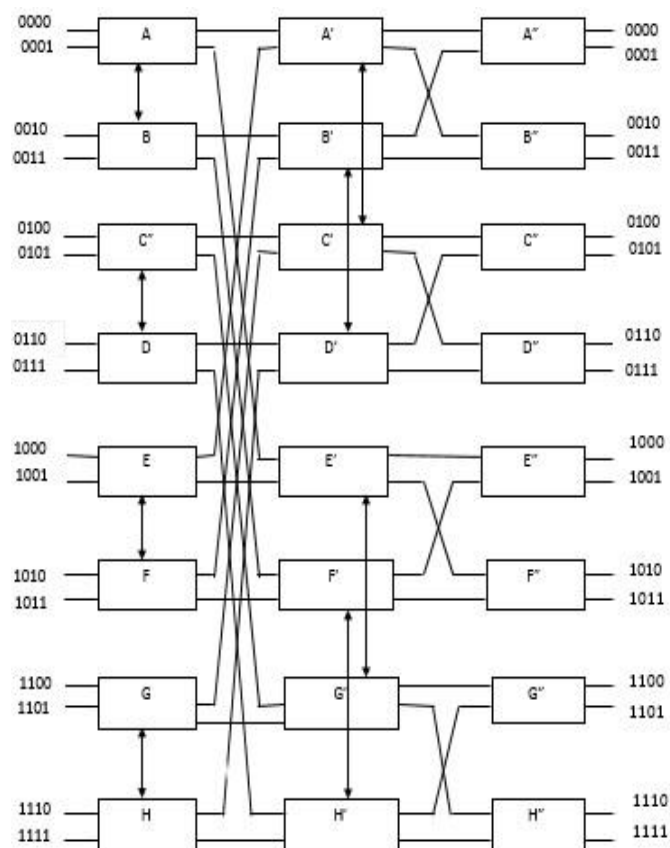


Fig 2: IMF-Butterfly

4.2 Permutation Passibility

A permutation is a full one-to-one mapping between the network inputs and outputs [11], [12]. If number of requests occur simultaneously at the source then the permutation passibility behaviour of a network shows that how many input requests are able to pass through the given network, and how many of them will successfully mature, i.e., reach their destination [6].

Table 2: Identical Permutation Passibility of MFN

Source	Destination	Route
0	0	0-A-A'-A''-0
1	1	Blocked
2	2	2-B-B'-B''-2
3	3	Blocked
4	4	4-C-C'-C''-4
5	5	Blocked

6	6	6-D-D'-D''-6
7	7	Blocked
8	8	8-E-E'-E''-8
9	9	Blocked
10	10	10-F-F'-F''-10
11	11	Blocked
12	12	12-G-G'-G''-12
13	13	Blocked
14	14	14-H-H'-H''-14
15	15	Blocked

Total no. of requests = 16

No. of requests matured successfully = 8

Average path length = $(3+3+3+3+3+3+3+3)/8 = 3$

Table 3: Incremental Permutation Passibility of MFN

Source	Destination	Route
0	2	0-A-A'-B''-2
1	3	Blocked
2	4	2-B-B'-D'-C''-4
3	5	Blocked
4	6	4-C-C'-D''-6
5	7	Blocked
6	8	6-D-H'-F'-E''-8
7	9	Blocked
8	10	8-E-E'-F''-10
9	11	Blocked
10	12	10-F-F'-H'-G''-12
11	13	Blocked
12	14	12-G-G'-H''-14
13	15	Blocked
14	0	14-H-D'-B'-A''-0
15	1	Blocked

Total no. of requests=16

No. of requests matured successfully = 8

Average path length = $(3+4+3+4+3+4+3+4)/8 = 3.5$

Table 4: Incremental Permutation Passibility of MFN

Source	Destination	Route
0	7	0-A-A'-C'-D''-7
1	6	Blocked
2	5	2-B-B'-D'-C''-5
3	4	Blocked
4	3	4-C-C'-A'-B''-3
5	2	Blocked
6	1	6-D-D'-B'-A''-1
7	0	Blocked
8	15	8-E-E'-G'-H''-15
9	14	Blocked
10	13	10-F-F'-H'-G''-13
11	12	Blocked
12	11	12-G-G'-E'-F''-11
13	10	Blocked
14	9	14-H-H'-F'-E''-9
15	8	Blocked

Total no. of requests=16

No. of requests matured successfully = 8

Average path length = $(4+4+4+4+4+4+4+4)/8 = 4$

Permutation of improved meta-flattened network

Table 5: Identical Permutation Passibility of IMFN

Source	Destination	Route
0	0	0-A-A'-A''-0
1	1	Blocked
2	2	2-B-B'-B''-2
3	3	Blocked
4	4	4-C-C'-C''-4
5	5	Blocked
6	6	6-D-D'-D''-6
7	7	Blocked
8	8	8-E-E'-E''-8
9	9	Blocked
10	10	10-F-F'-F''-10
11	11	Blocked
12	12	12-G-G'-G''-12
13	13	Blocked
14	14	14-H-H'-H''-14
15	15	Blocked

no. of requests=16

No. of requests matured successfully = 8

Average path length = $(3+3+3+3+3+3+3+3)/8 = 3$.

Total

Table 6: Incremental Permutation Passibility of IMFN

Source	Destination	Route
0	2	0-A-A'-B''-2
1	3	1-A-B-B''-3
2	4	Blocked
3	5	Blocked
4	6	4-C-C'-D''-6
5	7	5-C-D-D''-7
6	8	6-D-H'-F'-E''-8
7	9	7-D-C-G'-E'-E''-9
8	10	8-E-E'-F''-10
9	11	9-E-F-F''-11
10	12	Blocked
11	13	Blocked
12	14	12-G-G'-H''-14
13	15	13-G-H-H''-15
14	0	14-H-D'-B'-A''-0
15	1	15-H-G-C'-A'-A''-1

Total no. of requests=16

No. of requests matured successfully = 12

Average path length = $(3+4+3+4+4+5+3+4+3+4+4+5)/12 = 3.83$

4.3 Bandwidth Analysis

4.3.1 Assumptions

Here are the assumptions on the basis of which the probabilistic relations have been carried out [8].

- The IN operates in a synchronous mode, i.e., the requests issued by the processors begin and end simultaneously.
- The requests are random and the request generated by a processor is independent of the request generated by another processor rejected.
- The requests generated in a cycle are independent of the requests generated in the previous cycle
- "p0" is the probability with which a processor generates a request. Thus, p0 is the rate of request of a processor per cycle

Table 7: Incremental Permutation Passibility of IMFN

Source	Destination	Route
0	7	0-A-A'-C'-D''-7
1	6	Blocked
2	5	2-B-B'-D'-C''-5
3	4	Blocked
4	3	4-C-C'-A'-B''-3
5	2	Blocked
6	1	6-D-D'-B'-A''-1
7	0	Blocked
8	15	8-E-E'-G'-H''-15
9	14	Blocked
10	13	10-F-F'-H'-G''-13
11	12	Blocked
12	11	12-G-G'-E'-F''-11
13	10	Blocked
14	9	14-H-H'-F'-E''-9
15	8	Blocked

Total no. of requests=16

No. of requests matured successfully = 8

Average path length = $(4+4+4+4+4+4+4+4)/8 = 4$

- The probability with which processor Pi addresses memory Mi is zero i.e. there is no favourite memory
- Networks are of same size N x N.

For calculating probabilistic equations, let us suppose a MIN of size $a^n \times b^n$ with a^n sources and b^n destinations. The analysis is based on a $x \times b$ crossbar switches. It is assumed that all the destinations are independently and identically distributed [10]. Let the Request Generation Probability is p, at each of the 'a' inputs of a $x \times b$ crossbar switches. The expected number of requests that passes per unit of time is given by $b-b(1-p/b)^a$. Dividing it by number of output lines we get rate of requests at any of the output lines. So output rate, which is function of input line is given by $1-(1-pb^{-1})^a$. Since output rate at one stage is input rate to next stage, output rate can be recursively evaluated, starting from initial stage. Output rate of final stage will determine the Bandwidth of a MIN [10]. **So Bandwidth BW is**

$$BW = b^n p_n \text{ and } p_0 = p$$

Probability Equations for IMFBN

$$\begin{aligned} p[1] &= 1-(1-p[0]/3)^3 \\ p[2] &= 1-(1-p[1]/3)^3 \\ p[3] &= 1-(1-p[2]/2)^2 \end{aligned}$$

To have an idea that how these equations have been derived, Consider Fig. of IMFBN. There are 3 stages. All the stages have $N2^{-1}$ switches. As discussed above probability to reach ith stage is given by $1-(1-p_{i-1} b^{-1})^a$. In the first and second stage there are 3×3 switches, therefore $a = b = 3$. In last stage, switches are of 2×2 and the input lines are coming from first and second stages. The results of the Probability equations for Bandwidth are shown in Table 8. and Fig. 3.

Table 8: Bandwidth Comparison

p	MFN	IMFN
0.1	1.474233	1.532848
0.2	2.71169	2.685833
0.3	3.746	3.712176
0.4	4.6067	4.60772
0.5	5.461016	5.397944
0.6	6.01	5.924708

0.7	6.678946	6.4581879
0.8	7.041766	7.010505
0.9	7.5140	7.30278
1	7.91308	7.607873

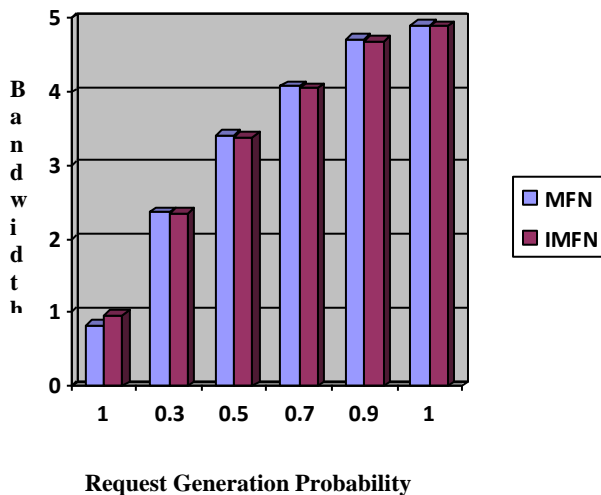


Fig. 3: Bandwidth comparison of MFN and IMFN

Table 9: Parametric Analysis of MFN and IMFN Networks

Parameters		MFN	IMFN
Permutation Possibility	Total No. of requests appearing at the source side	48	48
	Total request matured	24	28
Cost Function		$8N+8$	$9N+32$
Total Path Length		84	102
Average Path Length		3.5	3.6

5. CONCLUSION

The bandwidth analysis shows that newly proposed network IMFN has comparable bandwidth with that of MFN. From the data given in table no. 9, it can be concluded that although the average path length of proposed network IMFN is greater than MFN. But there is a significant improvement in number of requests that has been successfully matured at the destination side in case of IMFN. It provides multiple paths of varying lengths between a source-destination pair. Thus, IMFN is more fault-tolerant than the existing network. Hence, the proposed network IMFN gives better performance in this respect.

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